

# Facial emotion recognition using Min-Max similarity classifier

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Recognition of human emotions from the imaging templates is useful in a wide variety of human-computer interaction and intelligent systems applications. However, the automatic recognition of facial expressions using image template matching techniques suffer from the natural variability with facial features and recording conditions. In spite of the progress achieved in facial emotion recognition in recent years, the effective and computationally simple feature selection and classification technique for emotion recognition is still an open problem. In this paper, we propose an efficient and straightforward facial emotion recognition algorithm to reduce the problem of inter-class pixel mismatch during classification. The proposed method includes the application of pixel normalization to remove intensity offsets followed-up with a Min-Max metric in a nearest neighbor classifier that is capable of suppressing feature outliers. The results indicate an improvement of recognition performance from 92.85% to 98.57% for the proposed Min-Max classification method when tested on JAFFE database. The proposed emotion recognition technique outperforms the existing template matching methods.

# Facial Emotion Recognition using Min-Max Similarity Classifier

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## ABSTRACT

Recognition of human emotions from the imaging templates is useful in a wide variety of human-computer interaction and intelligent systems applications. However, the automatic recognition of facial expressions using image template matching techniques suffer from the natural variability with facial features and recording conditions. In spite of the progress achieved in facial emotion recognition in recent years, the effective and computationally simple feature selection and classification technique for emotion recognition is still an open problem. In this paper, we propose an efficient and straightforward facial emotion recognition algorithm to reduce the problem of inter-class pixel mismatch during classification. The proposed method includes the application of pixel normalization to remove intensity offsets followed-up with a Min-Max metric in a nearest neighbor classifier that is capable of suppressing feature outliers. The results indicate an improvement of recognition performance from 92.85% to 98.57% for the proposed Min-Max classification method when tested on JAFFE database. The proposed emotion recognition technique outperforms the existing template matching methods.

## INTRODUCTION

In recent years, the human-computer interaction challenge has led to the demand to introduce efficient facial and speech recognition systems Chao et al. (2015); Danisman et al. (2013); Ververidis and Kotropoulos (2008); Li et al. (2015); Gupta et al. (2015). Facial emotion recognition is the identification of a human emotion based on the facial expression and mimics Zhang et al. (2016). The facial emotion recognition has a wide range of application prospects in different areas, such as medicine Zhao et al. (2014), robotics Shih et al. (2008); P. et al. (2015), computer vision, surveillance systems Chao et al. (2015), machine learning Cruz et al. (2014), artificial intelligence, communication Latif et al. (2015); Sudha et al. (2015), psychological studies Li et al. (2015), smart vehicles P. et al. (2015), security and embedded systems Sun and An (2010).

There are two main approaches for facial expression recognition: geometry-based and appearance-based methods Danisman et al. (2013). The geometry-based methods extract main feature points and their shapes from the face image and calculate the distances between them. While, appearance-based methods focus on the face texture using different classification and template matching methods Chiranjeevi et al. (2015); Ghimire and Lee (2013). In this paper, we focus on facial emotion recognition based on template matching techniques that remains a challenging task Brunelli and Poggio (1993); Zhang et al. (2011); Wang et al. (2014). Since the orientation of pixel features are sensitive to the changes in illumination, pose, scale and other natural imaging variabilities, the matching errors tend to be high Li et al. (2015); Tang et al. (2013); Zhao et al. (2016). Pixel matching methods are known to be useful when the images has missing features because imaging matrices become sparse and feature computation process is not trivial. As facial expressions cause a mismatch of intra-class features due to their orientation variability, it is difficult to map them between the imaging templates.

Facial emotion recognition accuracy depends on the robustness of a feature extraction method to intra-class variations and classifier performance under noisy conditions and with various types of occlusions Cruz et al. (2014). Even though a variety of approaches for the automated recognition of human expressions from the face images using template matching methods have been investigated and proposed

47 over the last few years Chiranjeevi et al. (2015), the emotion recognition method with robust feature  
48 extraction and effective classification techniques accompanied by low computational complexity is still an  
49 open research problem Kamarol et al. (2016). Therefore, in this paper, we address the issues of matching  
50 templates through pixel normalization followed by the removal of inter-image feature outliers using a  
51 Min-Max similarity metric. We apply Gaussian normalization method with local mean and standard  
52 deviation to normalize the pixels and extract relevant face features followed by Min-Max classification  
53 method to determine an emotion class. The simulation is performed in Matlab for the Japanese Female  
54 Facial Expression (JAFFE) database Lyons et al. (1998) and the emotion recognition accuracy is calculated  
55 using leave-one-out cross-validation method.

56 The main contributions of this work are the following:

- 57 • We develop a simplified approach for facial emotion recognition with template matching method  
58 using Gaussian normalization, mean and standard deviation based feature extraction and Min-Max  
59 classification approach.
- 60 • We present simple and effective facial emotion recognition algorithm having low computational  
61 complexity and ability to suppress the outliers and remove intensity offsets.
- 62 • We conduct the experiments and simulations on JAFFE database to demonstrate the efficiency of  
63 the proposed approach and highlight its advantages, comparing to the other existing methods.

64 The paper is organized as follows. Section presents the overview of the existing methods for facial  
65 emotion recognition, their drawbacks and reasons to propose a new method. In Section , we show  
66 normalization, feature extraction and classification parts of the proposed method, present the algorithm  
67 and describe the experiments. Section contains the simulation results and comparison of the obtained  
68 results with the existing methods. In Section 1, we discuss the benefits and drawbacks of the proposed  
69 method, in comparison to the traditional methods. Section 1 concludes the paper.

## 70 BACKGROUND AND RELATED WORKS

71 To address the problem of facial emotion recognition, several template matching methods have been  
72 proposed in the last decades Chao et al. (2015); Shih et al. (2008); Poursaberi et al. (2012); Cheng et al.  
73 (2010); Kamal et al. (2016a). In most of the cases, the process of emotion recognition from human  
74 face images is divided into two main stages: feature extraction and classification Chao et al. (2015);  
75 Shih et al. (2008). The main aim of feature extraction methods is to minimize intra-class variations and  
76 maximize inter-class variations. The most important facial elements for human emotion recognition are  
77 eyes, eyebrows, nose, mouth and skin texture. Therefore, a vast majority of feature extraction methods  
78 focus on these features Danisman et al. (2013); Fasel and Luetin (2003). The selection of irrelevant face  
79 image features or insufficient number of them would lead to low emotion recognition accuracy, even  
80 applying effective classification methods Kamarol et al. (2016). The main purpose of the classification  
81 part is to differentiate the elements of different emotion classes to enhance emotion recognition accuracy.

82 The commonly used feature extraction methods include two-dimensional Linear Discriminant Analysis  
83 (2D-LDA) Shih et al. (2008); Kamal et al. (2016a), two-dimensional Principle Component Analysis (2D-  
84 PCA) Rajendran et al. (2014), Discrete Wavelet Transform (DWT) Basu et al. (2015); Shih et al. (2008);  
85 Zhang et al. (2016), Gabor based methods Hegde et al. (2016); Zhang et al. (2014) and wavelets-based  
86 techniques Poursaberi et al. (2012, 2013). In 2D-LDA method, the two-dimensional image matrix is  
87 exploited to form scatter matrices between the classes and within the class Shih et al. (2008). 2D-LDA  
88 method can be applied for facial features extraction alone or accompanied with the other feature extraction  
89 method, as DWT Shih et al. (2008); Kamal et al. (2016a). In 2D-PCA feature extraction method, the  
90 covariance matrix representation of the image is derived directly from the original image Shih et al.  
91 (2008); Rajendran et al. (2014). The size of the derived principle component matrix is smaller than the  
92 original image size that allows to decrease the amount of processing data, and consequently, reduce the  
93 required computational memory Marvadi et al. (2015). However, 2D-LDA and 2D-PCA methods applied  
94 in template matching techniques require an additional processing of the image, dimensionality reduction  
95 techniques or application of another feature extraction method to achieve higher recognition accuracy,  
96 which leads to the increase in processing time.

97 The other feature extraction method is DWT. This method is based on the low-pass and high-pass  
98 filtering, therefore, it is appropriate for the images with different resolution levels Shih et al. (2008). In

99 the emotion recognition task, DWT is applied for the extraction of useful features from the face images  
100 and can be replaced with its Orthogonal Wavelet Transform (OWT) and Biorthogonal Wavelet Transform  
101 (BWT) having the advantages of orthogonality Zhang et al. (2016). Another method for facial emotion  
102 recognition is Gauss-Laguerre wavelet geometry based technique. This method represents the processed  
103 image in polar coordinates with the center at a particular pivot point. The degree of freedom is one of  
104 the advantages that Gauss-Laguerre approach provides, which in turn allows to extract of features of the  
105 desirable frequency from the images Poursaberi et al. (2012, 2013). However, DWT and Gauss-Laguerre  
106 approaches are complex and require time and memory consuming calculations.

107 The classification of the extracted features can be implemented using Support Vector Machine (SVM)  
108 algorithm Shih et al. (2008); Basu et al. (2015), K-Nearest Neighbor (KNN) method Poursaberi et al.  
109 (2012); Kamal et al. (2016b), Random Forest classification method Zhao et al. (2014); Wei et al. (2016)  
110 and Gaussian process Cheng et al. (2010). The SVM principle is based on non-linear mapping and  
111 identification of a hyperplane for the separation of data classes. SVM classifier is used with the application  
112 of different kernel functions, such as linear, quadratic, polynomial and radial basis functions, to optimize  
113 the SVM performance Shih et al. (2008); Basu et al. (2015). KNN approach is based on the numerical  
114 comparison of a testing data sample with training data samples of each class followed by the determination  
115 of the similarity scores. The data class is defined by K most similar data samples based on the minimum  
116 difference between train and test data Poursaberi et al. (2012); Kamal et al. (2016b). KNN and SVM  
117 classifiers are simple and widely used for emotion recognition, however these classifiers do not suppress  
118 the outliers that leads to lower recognition accuracy.

119 The Random Forest classification method is based on the decision making tree approach with ran-  
120 domized parameters Zhao et al. (2014); Wei et al. (2016). To construct the decision tree, Random Forest  
121 algorithm takes a random set of options and selects the most suitable from them Hariharan and Adam  
122 (2015). Random Forest classifier is robust and has a high recognition rate for the images of large resolution  
123 Jia et al. (2016). The drawback of Random Forest classifier is its computational complexity. The other  
124 classification method is the Gaussian process approach. Gaussian process is based on the predicted  
125 probabilities and can be used for facial emotion recognition without application of feature selection  
126 algorithms. The Gaussian process allows a simplified computational approach, however has a smaller  
127 emotion recognition rate, comparing to the other methods Cheng et al. (2010).

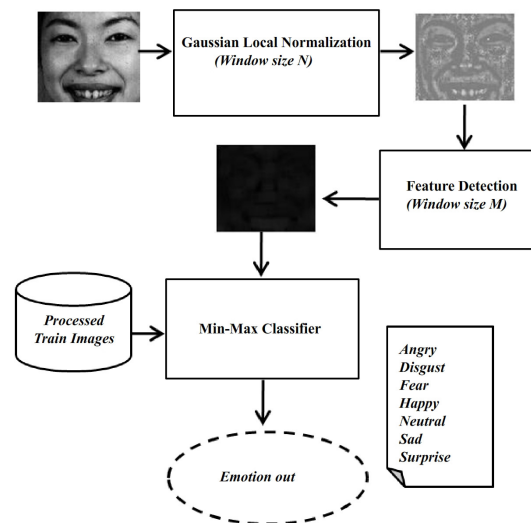
128 Even though a number of methods for feature extraction and classification have been proposed,  
129 there is a lack of template matching methods that allow to achieve high recognition accuracy with  
130 minimum computational cost. Therefore, the method that we propose has a potential to reduce the  
131 computational complexity of facial emotion recognition operation and increase the recognition accuracy  
132 due to the simplicity of the algorithm, effective feature extraction and ability to suppress outliers. The  
133 proposed algorithm can be implemented using small computational capacity devices keeping facial  
134 emotion recognition operation fast and accurate.

## 135 METHODOLOGY

136 The main idea of the proposed method is to extract the spatial change of standardized pixels in a face  
137 image and detect the emotion class of the face using a Min-Max similarity Nearest Neighbor classifier. The  
138 images from the JAFFE database Lyons et al. (1998) are used for the experiments. This database contains  
139 213 images of 10 female faces comprising 6 basic facial expressions and neutral faces. The original  
140 images from the database have the size of  $256 \times 256$  pixels and in our experiments they are cropped to a  
141 size of  $101 \times 114$  pixels retaining only the relevant information of the face area. A block diagram of the  
142 proposed method is shown in Fig. 1.

### 143 Pre-processing

144 Illumination variability introduces the inter-class feature mismatch resulting in the inaccuracies in the  
145 detection of emotion discriminating features from the face images. Therefore, image normalization is  
146 essential to reduce the inter-class feature mismatch that can be viewed as intensity offsets. Since the  
147 intensity offsets are uniform within a local region, we perform Gaussian normalization using local mean  
148 and standard deviation. The input image is represented as  $x(i, j)$ , and  $y(i, j)$  is the normalized output  
149 image, where  $i$  and  $j$  are the row and column number of the processed image. The normalized output  
150 image is calculated by Eq. 1, where  $\mu$  is a local mean and  $\sigma$  is a local standard deviation computed over a  
151 window of  $N \times N$  size.



**Figure 1.** Outline of the proposed emotion recognition system

$$y(i, j) = \frac{x(i, j) - \mu(i, j)}{6\sigma(i, j)} \quad (1)$$

152 The parameters  $\mu$  and  $\sigma$  are calculated using Eq. 2 and 3 with  $a = (N - 1)/2$ .

$$\mu(i, j) = \frac{1}{N^2} \sum_{k=-a}^a \sum_{h=-a}^a x(k+i, h+j) \quad (2)$$

$$\sigma(i, j) = \sqrt{\frac{1}{N^2} \sum_{k=-a}^a \sum_{h=-a}^a [x(k+i, h+j) - \mu(i, j)]^2} \quad (3)$$

153 An example image from the JAFFE database with three different lighting conditions is shown in Fig.  
 154 2 (a). As the JAFFE database does not contain the face images with different illumination conditions, the  
 155 illumination change was created by adding and subtracting the value of 10 from the original image. Fig. 2  
 156 (b) illustrates the respective images after Gaussian local normalization. Irrespective of the illumination  
 157 conditions, the three locally normalized images appear similarly with the minimum pixel intensity  
 variation.



**Figure 2.** (a) Sample image from JAFFE database with different lighting conditions obtained by adding and subtracting a value of 10 from the original image. (b) Normalized images of above sample images obtained by performing Gaussian normalization using local mean and local standard deviation taken over a window of size  $N=11$ . (c) Feature detected images from the normalized image by performing local standard deviation using a window of size  $M=11$ .

158

### 159 Feature detection

160 The feature parts useful for the facial emotion recognition are eyes, eyebrows, cheeks and mouth regions.  
 161 In this experiment, we perform the feature detection by calculating local standard deviation of normalized  
 162 image using a window of  $M \times M$  size. Eq. 4 is applied for the feature detection with  $b = (M - 1)/2$ .

$$w(i, j) = \sqrt{\frac{1}{M^2} \sum_{k=-b}^b \sum_{h=-b}^b [y(k+i, h+j) - \mu'(i, j)]^2} \quad (4)$$

163 In Eq. 4 the parameter  $\mu'$  refers to the mean of the normalized image  $y(i, j)$  and can be calculated by  
164 Eq. 5.

$$\mu'(i, j) = \frac{1}{M^2} \sum_{k=-b}^b \sum_{h=-b}^b y(k+i, h+j) \quad (5)$$

165 Fig. 2 (c) shows the results of feature detection corresponding to the normalized images.

### 166 Emotion Classification

167 For the recognition stage, we propose a Min-Max similarity metric in a Nearest Neighbor classifier  
168 framework. This method is based on the principle that the ratio of the minimum difference to the  
169 maximum difference of two pixels will produce a unity output for equal pixels and an output less than  
170 unity for unequal pixels. The proposed method is described in Algorithm 1. The algorithm parameter  
171 *trainlen* refers to the number of train images,  $N$  corresponds to the normalization window size, and  
172  $M$  indicates the feature detection window size. Each cropped image is of  $m \times n$  pixel dimension. The  
173 parameter *train* is a feature array of  $trainlen \times (m \times n)$  size, where each row corresponds to the processed  
174 train images. After normalization and feature detection, test images are stored in to a vector *test* of  
175  $1 \times (m \times n)$  size. A single test image is compared pixel-wise with processed train images of all the classes  
176 in the feature array using the proposed Min-Max classifier:

$$s(i, j) = \left[ \frac{\min[\text{train}(i, j), \text{test}(1, j)]}{\max[\text{train}(i, j), \text{test}(1, j)]} \right]^\alpha, \quad (6)$$

177 where a parameter  $\alpha$  controls the power of exponential to suppress the outlier similarities. Outliers  
178 are the observations that come inconsistent with the remaining observations and are common in real-time  
179 image processing. The presence of outliers may cause misclassification of an emotion, since sample  
180 maximum and sample minimum are maximally sensitive to them. In order to remove the effects of the  
181 outliers,  $\alpha = 3$  is selected to introduce the maximum difference to the inter-class images and minimum  
182 difference to the intra-class images.

183 After Min-Max classification, a column vector  $z$  of  $trainlen \times 1$  size containing the weights obtained  
184 after comparing the test image with each of the *trainlen* number of train images is calculated using Eq. 7.

$$z(i) = \sum_{j=1}^{m \times n} s(i, j) \quad (7)$$

185 The classification output *out* shown in Eq. 8 is the maximum value of  $z$  corresponding to the train  
186 image that shows the maximum match. The recognized emotion class is the class of the matched train  
187 image.

$$\text{out} = \max(z(i)) \quad (8)$$

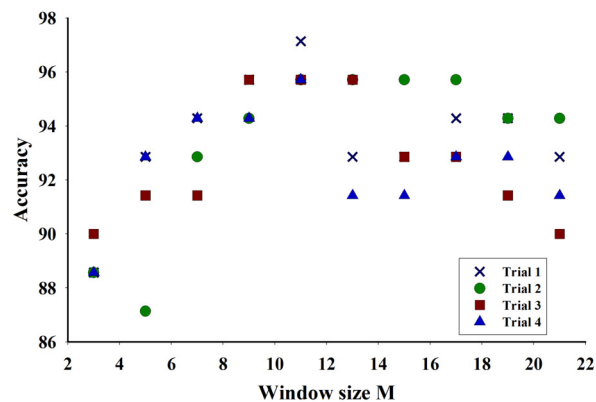
## 188 RESULTS AND COMPARISON

189 To benchmark the performance of the proposed algorithm, leave-one-out cross-validation method has  
190 been used. In this method, one image of each expression of each person is applied for testing and the  
191 remaining images are used for training Poursaberi et al. (2012). The cross-validation is repeated 30 times  
192 to obtain a statistically stable performance of the recognition system and to ensure that all the images in

**Algorithm 1** Emotion Recognition using Min-Max classifier**Require:** Test image  $Y$ , Train images  $X_t$ ,  $trainlen$ , window size  $N$  and  $M$ 

- 1: Crop the images to a dimension of  $m \times n$
- 2: **for**  $t = 1$  to  $trainlen$  **do**
- 3:  $C(i, j) = \frac{X_t(i, j) - \mu(i, j)}{6\sigma(i, j)}$
- 4:  $W(i, j) = \sqrt{\frac{1}{M^2} \sum_{k=-b}^b \sum_{h=-b}^b [C(k+i, h+j) - \mu(i, j)]^2}$
- 5: Store the value of  $W$  to an array  $train$  of dimension  $trainlen \times m \times n$
- 6: **end for**
- 7: **for**  $t = 1$  to  $trainlen$  **do**
- 8:  $V(i, j) = \frac{Y(i, j) - \mu(i, j)}{6\sigma(i, j)}$
- 9:  $test(i, j) = \sqrt{\frac{1}{M^2} \sum_{k=-b}^b \sum_{h=-b}^b [V(k+i, h+j) - \mu(i, j)]^2}$
- 10:  $s(t, j) = \left[ \frac{\min\{train(t, j), test(1, j)\}}{\max\{train(t, j), test(1, j)\}} \right]^3$
- 11:  $z(t) = \sum_{j=1}^{m \times n} s(t, j)$
- 12:  $out = \max(z(t))$
- 13: **end for**

193 JAFFE database are used for testing at least once. The overall emotion recognition accuracy of the system  
 194 is obtained by averaging the results of the cross-validation trials. Fig. 3 shows the different accuracy rates  
 195 obtained for each trial by varying feature detection window size  $M$  from 3 to 21 and keeping normalization  
 196 window size at  $N = 11$ . It is shown that the maximum emotion recognition accuracy this normalization  
 197 window size can be achieved with the detection window size of 11.



**Figure 3.** The accuracy rates obtained for four trials of leave-one-out cross-validation method for different feature detection window size  $M$  ranging from 3 to 21.

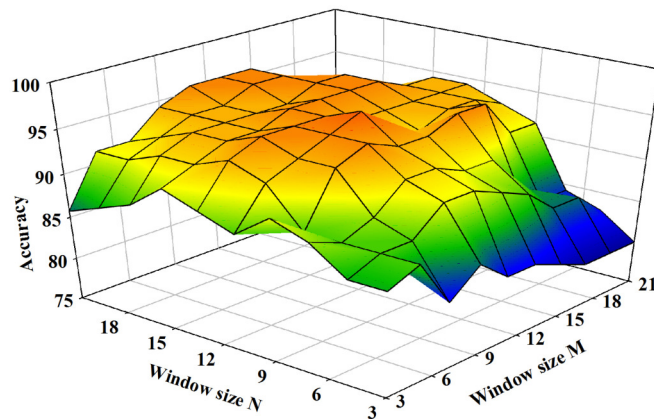
198 Fig. 4 shows the recognition accuracy rates obtained for different normalization and feature detection  
 199 window sizes ranging from 3 to 21 for a single trial.

200 To evaluate the performance of the proposed Min-Max classifier, it has been compared with the other  
 201 classifiers, such as Nearest Neighbor Saha and Wu (2010) and Random Forest Liaw and Wiener (2002),  
 202 after normalization and feature detection. The obtained accuracy values are shown in Table 1.

**Table 1.** Testing of feature detected images on other classifiers

Classifier	Accuracy (%)
Nearest Neighbor	92.85
Random Forest	88.57
<b>Proposed Min-Max classifier</b>	<b>98.57</b>

203 The proposed method achieves a maximum accuracy of 98.57% for a window size of  $M = N = 11$



**Figure 4.** Graph shows the accuracy rates obtained for different normalization and feature detection window sizes ranging from  $M=N=3$  to 21 for one trial of leave-one-out cross-validation method.

204 which outperforms the other existing methods in the literature for leave-one-out cross-validation method.  
 205 Table 2 shows the performance comparison of the proposed method with the other existing systems on the  
 206 same database using leave-one-out cross-validation method. Applying the proposed method, we achieved  
 207 emotion recognition accuracy of 98.57% proving the significance of emotion detection method with  
 208 Min-Max similarity classifier.

**Table 2.** Comparison of proposed emotion recognition system with other existing system based on leave-one-out cross-validation method

<i>Existing systems</i>	<i>Method used</i>	<i>Accuracy(%)</i>
Cheng et. al Cheng et al. (2010)	Gaussian Process	93.43
Hamester et. al Hamester et al. (2015)	Convolutional Neural Network	95.80
Frank et. al Shih et al. (2008)	DWT + 2D-LDA +SVM	95.71
Poursaberi et. al Poursaberi et al. (2012)	Gauss Laguerre wavelet+ KNN	96.71
Hegde et. al Hegde et al. (2016)	Gabor and geometry based features	97.14
<b>Proposed method</b>	<b>Min-Max classifier</b>	<b>98.57</b>

209 In addition, comparing to the proposed emotion recognition system, the other existing methods require  
 210 specialized feature extraction and dimensionality reduction techniques before classification stage. The  
 211 main advantages of the proposed emotion recognition system are its simplicity and straightforwardness.

## 212 1 DISCUSSION

213 The main advantages of the proposed facial motion recognition approach are high recognition accuracy  
 214 and low computational complexity. To achieve high recognition accuracy, the effective feature selection  
 215 is required. In the existing methods, the complex algorithms for feature selection are applied without  
 216 normalizing the image. The normalization stage is important and has a considerable effect on the accuracy  
 217 of the feature selection process. In the proposed algorithm, we apply simple pre-processing methods  
 218 to normalize the images and eliminate intensity offsets that effects the accuracy of the feature selection  
 219 process and leads to the increase of emotion recognition accuracy, in comparison to the existing methods.  
 220 The effect of the proposed Min-Max classification method on recognition accuracy is also important.  
 221 Table 1 shows the application of the other classification method for the same approach where proposed  
 222 Min-Max classifier illustrates the performance improvement. In comparison to the existing method, the  
 223 proposed Min-Max classifier has an ability to suppress the outliers that significantly impacts overall  
 224 performance of this approach.

225 The simplicity and straightforwardness of the proposed approach are also important due to the resultant



low computational complexity. Most of the existing methods use complicated feature extraction and classification approaches that double the complexity of the facial recognition process and require the device with large computational capacity to process the images. We address this problem applying direct local mean and standard deviation based feature detection methods and simple Min-Max classification method. In comparison to the existing feature detection methods, such as PCA Rajendran et al. (2014) and LDA Shih et al. (2008), the proposed method is straightforward and does not require dimensionality reduction. Moreover, simple Min-Max classification method also reduce the computational time, comparing to the traditional classification approaches, such as SVM Basu et al. (2015), KNN Kamal et al. (2016b), Gaussian process Cheng et al. (2010) and Neural Network Dailey et al. (2002). Therefore, the algorithm can be run on the device with low computational capacity.

## CONCLUSION

In this paper, we have represented the approach to improve the performance of emotion recognition task using template matching method. We have demonstrated that the pixel normalization and feature extraction based on local mean and standard deviation followed up by the Mix-Max similarity classification can result in the improvement of overall classification rates. We achieved emotion recognition accuracy of 98.57% that exceeds the performance of the existing methods for the JAFFE database for leave-one-out cross-validation method. The capability of the algorithm to suppress feature outliers and remove intensity offsets results in the increase of emotion recognition accuracy. Moreover, the proposed method is simple and direct, in comparison to the other existing methods requiring the application of dimensionality reduction techniques and complex classification methods for computation and analysis. Low computational complexity is a noticeable benefit of the proposed algorithm that implies the reduction of computational time and required memory space. This method can be extended to the other template matching problems, such as face recognition and biometric matching. The drawback of the proposed method, as in any other template matching method, is the metric learning requiring to create the templates for each class that, in turn, consumes additional memory space to store the templates.

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