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# The semantic basis of taste-shape associations

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Previous research shows that people systematically match tastes with shapes. Here, we assessed the extent to which matching taste and shape stimuli share a common semantic space and whether semantically congruent versus incongruent taste/shape associations can influence the speed with which people respond to both shapes and taste words. In Experiment 1, we used semantic differentiation to assess the semantic space of both taste words and shapes. The results suggest a common semantic space containing two principal components (seemingly potency and evaluation) and two principal clusters, one including round shapes and the taste word “sweet”, and the other including angular shapes and the taste words “salty”, “sour”, and “bitter”. The former cluster appears more positively-valenced whilst less potent than the latter. In Experiment 2, two speeded classification tasks assessed whether congruent versus incongruent mappings of stimuli and responses (e.g., sweet with round versus sweet with angular) would influence participants’ speed of responding, both to shapes and to taste words. The results revealed an overall effect of congruence that was driven mostly when the participants had to classify shapes with taste words as responses. These results are consistent with previous evidence suggesting a close relation (or crossmodal correspondence) between tastes and shape curvature that may derive from common semantic coding, perhaps along the sensory-discriminative and hedonic dimensions.

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RUNNING HEAD: TASTE-SHAPE SEMANTICS

**THE SEMANTIC BASIS OF TASTE-SHAPE ASSOCIATIONS**

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## ABSTRACT

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28 Previous research shows that people systematically match tastes with shapes. Here, we  
29 assessed the extent to which matching taste and shape stimuli share a common semantic  
30 space and whether semantically congruent versus incongruent taste/shape associations can  
31 influence the speed with which people respond to both shapes and taste words. In Experiment  
32 1, we used semantic differentiation to assess the semantic space of both taste words and  
33 shapes. The results suggest a common semantic space containing two principal components  
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36 “salty”, “sour”, and “bitter”. The former cluster appears more positively-valenced whilst less  
37 potent than the latter. In Experiment 2, two speeded classification tasks assessed whether  
38 congruent versus incongruent mappings of stimuli and responses (e.g., sweet with round  
39 versus sweet with angular) would influence participants’ speed of responding, both to shapes  
40 and to taste words. The results revealed an overall effect of congruence that was driven  
41 mostly when the participants had to classify shapes with taste words as responses. These  
42 results are consistent with previous evidence suggesting a close relation (or crossmodal  
43 correspondence) between tastes and shape curvature that may derive from common semantic  
44 coding, perhaps along the sensory-discriminative and hedonic dimensions.

45 **KEYWORDS: CROSSMODAL CORRESPONDENCES, TASTES, SHAPES, SEMANTIC**  
46 **DIFFERENTIATION**

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49 “She laughed, a *laugh sweeter than honey*, with a *sound curving and zigzagging*, as if  
50 singing” - (Mo Yan, *Ball-Shaped Lightning*), cited by Yu (2003) p. 190.

51  
52

### 53 **Introduction**

54 Several studies show that people systematically match both basic taste words and tastants  
55 with shapes that vary in terms of their curvature (see Spence & Deroy, 2013; Spence & Ngo,  
56 2012, for reviews). Over the last few years, researchers, including ourselves, have studied  
57 crossmodal (taste-shape) correspondences and have provided some hints as to their  
58 underlying mechanisms (e.g., Velasco, Woods, Deroy, & Spence, 2015a; Velasco, Woods,  
59 Liu, & Spence, 2015c) and their effects on taste information processing more generally (e.g.,  
60 Gal, Wheeler, & Shiv, 2007; Liang, Roy, Chen, & Zhang, 2013). Notably, while the way in  
61 which people match basic tastes with shapes seems reasonably well understood, the  
62 mechanisms that underlie crossmodal correspondences, as revealed in crossmodal (taste-  
63 shape) matches and congruency effects in perceptual processing are still to be clarified. In  
64 particular, research still needs to clarify when, how, and why the mechanism(s) that underlies  
65 taste-shape correspondences may influence the processing of taste (perceptual and linguistic)  
66 and shape information.

67 Velasco and his colleagues have shown how people match basic tastes and shapes. For  
68 example, a series of four experiments revealed that people associate sweet (both when  
69 presented as a word and as a tastant) with round shapes, and bitter, salty, and sour (as words)  
70 with more angular shapes (Velasco et al., 2015a, see also Ngo et al., 2013; Velasco, Salgado-  
71 Montejo, Marmolejo-Ramos, & Spence, 2014; Velasco, Woods, Hyndman, & Spence,  
72 2015c). What is more, Velasco et al. (2015a) also reported that the more the participants liked  
73 the taste (but not a taste word), the rounder the shape matched to it (see also Bar & Neta,  
74 2007, on curved objects preference) and suggested a hedonic mechanism to explain the  
75 crossmodal matching (see also Ghoshal, Boatwright, & Malika, 2015). This finding was

76 subsequently replicated by Velasco et al. (2015c), who found that taste concentration can also  
77 affect shape matching, with more versus less intense tastants more likely matched to angular  
78 versus round shapes, respectively. Given the focus of the present study – on the semantic  
79 basis of taste word/shape correspondences, and associated congruence effects – the  
80 aforementioned findings are intriguing. Nevertheless, the presence of correlations alone do  
81 not suffice to show that a hedonic mechanism underpins the correspondences. Moreover, it is  
82 important to evaluate a wider range of intensities, given that the authors tested just two  
83 concentrations.

84 Importantly, other studies have also pointed to the idea that taste/shape correspondences may  
85 influence the processing of taste-information. For instance, Liang et al. (2013) assessed the  
86 influence of shapes on people's sensitivity to sweetness using near-threshold sucrose  
87 solutions. In their study, people rated round shapes as more pleasant. Further, presenting a  
88 round shape rather than an angular shape before tasting a sweet solution enhanced sweetness  
89 sensitivity (see also Gal, Wheeler, & Shiv, 2007; Stewart & Goss, 2013). Unfortunately,  
90 however, this study is the only of its kind, and further replication may be key (the effect is  
91 certainly specific and small), perhaps using everyday, suprathreshold, solutions. Moreover,  
92 there is a possible confound of response bias in the study, as Liang et al. did not attempt to  
93 control for the subjects' response criterion (e.g., apparently they did not include any 'blank,'  
94 water trials). Noteworthy, other studies have shown that the shape of a plate and food (when  
95 it is round as compared to angular) can influence participants' sweetness ratings of the food  
96 (resulting in people rating the food as tasting sweeter, see Fairhurst, Pritchard, Opsina, &  
97 Deroy, 2015, see also Piqueras-Fiszman, Alcaide, Roura, & Spence, 2012).

98 Here it is worth mentioning that, in spite of their perceptual basis, similarities across the  
99 senses also surface in language (e.g., see the quote at the beginning of the Introduction,  
100 Marks, 1978, 1996). With this in mind, we ask whether the potential hedonic- and intensity-

101 related explanations/mediations of taste/shape correspondences may extend to taste words  
102 and, if so, whether they reflect: a perceptual process; a common connotative meaning  
103 (Walker, 2012; Walker, Walker, & Francis, 2013; see also Karwoski, Odbert, & Osgood,  
104 1942, for an early example); or perhaps, a combination of the two (see also Walker &  
105 Walker, in press). According to the semantic coding hypothesis (SCH, see Martino & Marks,  
106 2001), high level mechanisms that connect information across the senses may emerge from  
107 developmental experiences with various percepts that are coded into language, and that can  
108 affect multiple levels of human information processing. Consequently, crossmodal  
109 congruence effects can arise not only in the processing of perceptual stimuli, but also in the  
110 processing of verbal stimuli (Martino & Marks, 1999). While Liang et al. provided some  
111 evidence that congruent shapes can influence people's detection of sweet solutions presented  
112 at near threshold levels, we ask here whether the congruence of taste words and shapes can  
113 affect perceptual processing. As Marks (1978) pointed out, "According to the Oxford English  
114 Dictionary, 'sharp' applied first to touch, then subsequently to taste (ca. 1000), visual shape  
115 (1340), and hearing" (p. 190), indicating that shape-related words have been used to describe  
116 tastes for several centuries, and thereby perhaps some kind of implicit relation between shape  
117 and taste quality (see also Williams, 1976; Yu, 2003).

118 Here, we describe two experiments designed to assess whether shapes and taste words share a  
119 common semantic space and whether congruence between them can influence both taste  
120 words and shape information processing. Experiment 1 used semantic differentiation  
121 (Osgood, Suci, & Tannenbaum, 1957) to assess whether taste words and shapes share  
122 common dimensions of connotative meaning. Experiment 2 used a speeded classification task  
123 to assess whether taste/shape congruence affects the categorization of taste words and shapes.  
124 We hypothesized that taste words and shapes share a common semantic space to which

125 previously reported associations will project, and that people will respond faster to the  
126 congruent versus incongruent pairings.

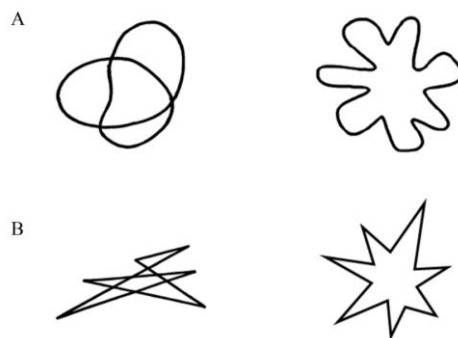
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## 128 EXPERIMENT 1

### 129 **Methods and materials**

130 *Participants.* 102 participants (M age = 34.7 years, SD = 11.8, age range = 19-70, 51  
131 females) took part in the study, online through the Adobe Flash based Xperiment software  
132 (<http://www.xperiment.mobi>). The participants were recruited using Amazon's Mechanical  
133 Turk in exchange for a payment of 1.50 USD (see Woods, Velasco, Levitan, Wan, & Spence  
134 2015, for a methodological overview of internet-based research). All of the participants were  
135 based in the USA, and all agreed to take part in the study after reading a standard consent  
136 form. The experiment was reviewed and approved by the Central University Research Ethics  
137 Committee at the University of Oxford (MS-IDREC-C1-2014-056).

138 *Apparatus and Materials.* The images of four shapes (previously used by Köhler, 1929 and  
139 Ramachandran & Hubbard, 2001), including two angular and round (see Figure 1), as well as  
140 four taste words, namely bitter, sour, salty, and sweet, were used as the stimuli in this study.  
141 The taste words were presented in font Times New Roman 80.



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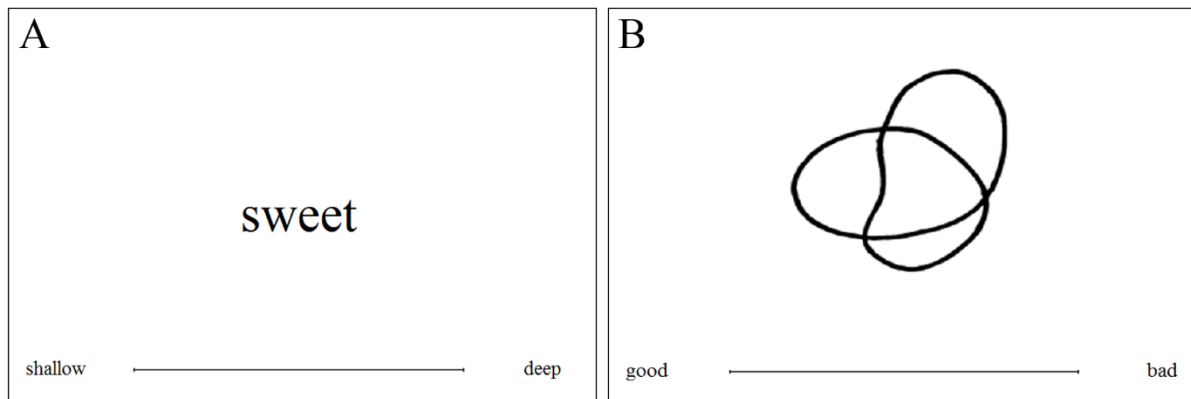
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**Figure 1.** Shape stimuli used in Experiment 1.



144 Each stimulus was assessed using the semantic differential technique (SDT). Twelve pairs of  
145 polar adjectives were included, which were based on previous research using the SDT  
146 (Osgood, Suci, & Tannenbaum, 1957; Osgood, 1964). Each pair has been found to correlate  
147 with three bipolar dimensions, namely, evaluation, potency, and activity. The pairs of  
148 adjectives were: (1) nice-awful, (2) good-bad, (3) mild-harsh, (4) happy-sad (evaluation), (5)  
149 powerless-powerful, (6) weak-strong, (7) light-heavy, (8) shallow-deep (potency), (9) slow-  
150 fast, (10) quiet-noisy, (11) passive-active, and (12) dead-alive (activity). Each shape and taste  
151 stimulus was rated on a 100-point visual analogue scale (VAS), unmarked except for the  
152 adjectives, located outside the poles of the scale. Adjectives within the pairs 1, 3, 6, 8, 10, and  
153 12 were reversed during in the experiment.

154 *Procedure.* At the beginning of the study, all participants were informed about the general  
155 aims and agreed to take part after reading a standard consent form. In the instructions, the  
156 participants were told that they would be presented with taste words or shapes and asked to  
157 rate them on a number of different scales. On each trial, one of the stimuli was presented in  
158 the middle of the screen together with a VAS (see the example in Figure 2). Trials were  
159 blocked by pair of adjectives (scales), and both order of trials and order of blocks were  
160 randomized across participants. In each block of adjective-defined scales, participants  
161 responded to the eight stimuli (four shapes and four taste words), giving rise to a total of 96  
162 trials.



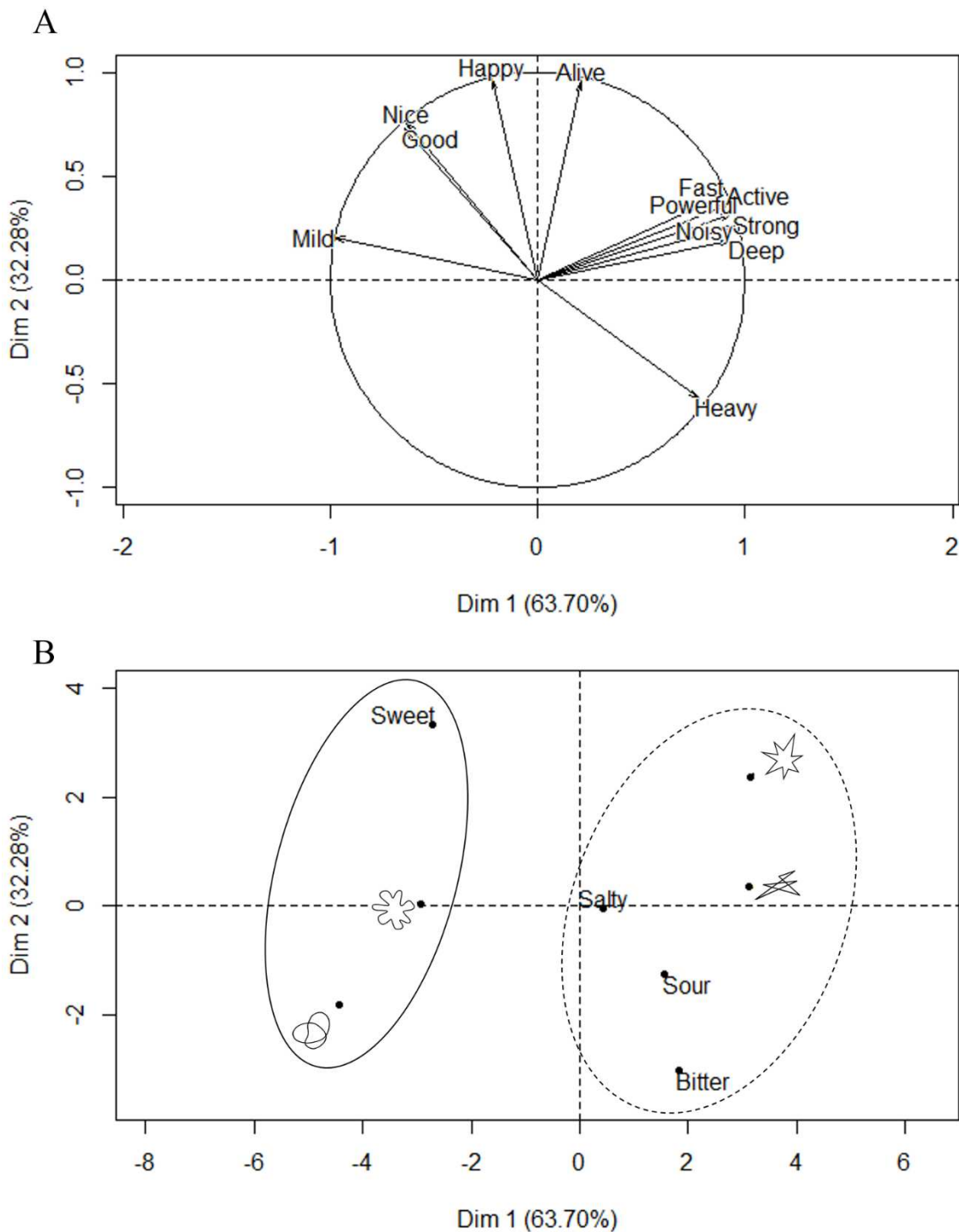
163  
164 **Figure 2.** Example of (A) a taste word and (B) a shape trial in Experiment 1.  
165

166 *Analysis.* A varimax-rotated principal component analysis (PCA) was used in order to define  
167 the principal dimensions arising from the different scale ratings of tastes and shapes. In  
168 addition, a hierarchical cluster analysis with Ward's method and squared Euclidean distance  
169 as the similarity measure was conducted in order to assess whether the different tastes and  
170 shapes would group as a function of common ratings in the scales used in Experiment 1. The  
171 data were aggregated as a function of dimensions and clusters and Wilcoxon signed-rank  
172 tests were performed to assess any difference between clusters as a function of dimensions.  
173 Effect sizes were calculated by means of Cliff's Delta as implemented in the {effsize}  
174 package (see <https://cran.r-project.org/web/packages/effsize/effsize.pdf>), in which 0 indicates  
175 the absence of an effect (the distributions overlap), while a value of -1 or 1 indicates a large  
176 effect (no overlap whatsoever; see Cliff, 1996).

177  
178 **Results and discussion**

179 The principal component analysis (PCA, see Figure 3) revealed that two components had  
180 eigenvalues over Kaiser's criterion of 1 and, in combination, explained 95.98% of the  
181 variance. Table 1 shows the factor loadings after the varimax (orthogonal) rotation. Note that

182 the first and second components accounted for 59.01% and 36.89% of the variance,  
183 respectively.



184  
185 **Figure 3.** Panel A presents the unrotated factor map of the polar scales in Experiment 1.  
186 Note that only the label of the upper end of the scales is presented. Panel B presents the  
187 unrotated factor map for the stimuli. The circles grouped the variables as a function of the  
188 two clusters identified in the subsequent cluster analysis. Note that given that panel A and B

189 show the unrotated visualizations, the percentages for each component vary slightly from  
190 those presented in Table 1.

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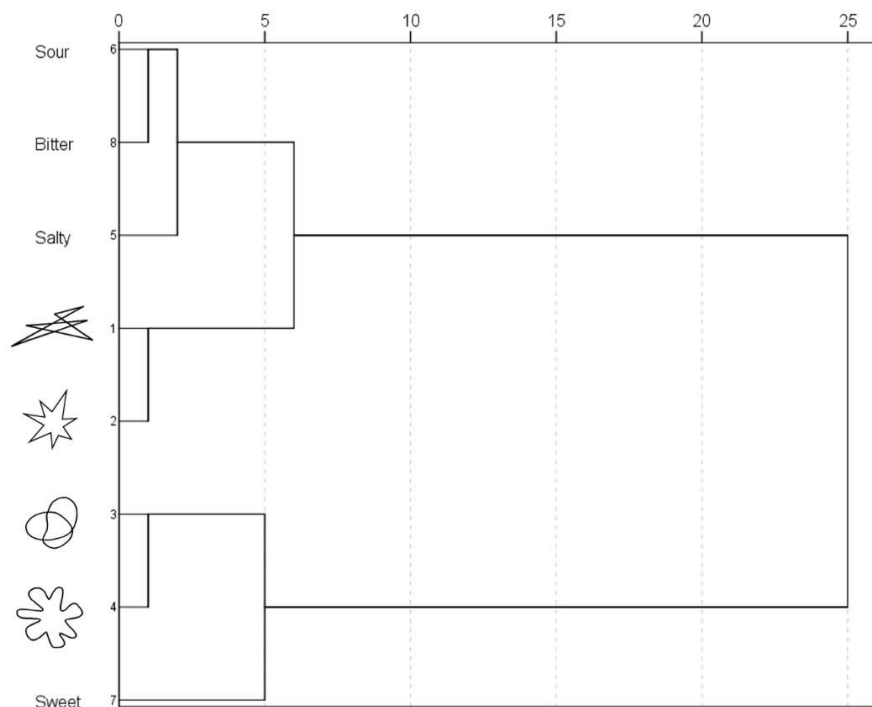
193 Table 1. Varimax-rotated component matrix in Experiment 1 (see also Figure 4).

Adjectives	Component	
	1	2
Passive - active	<b>.995</b>	-.018
Slow - fast	<b>.986</b>	.033
Powerless - powerful	<b>.986</b>	-.065
Weak - strong	<b>.980</b>	-.125
Shallow - deep	<b>.934</b>	-.182
Quiet - noisy	<b>.933</b>	-.184
Harsh - mild	<b>-.825</b>	.565
Sad - happy	.168	<b>.979</b>
Awful - nice	-.293	<b>.940</b>
Bad - good	-.311	<b>.919</b>
Light - heavy	.497	<b>-.825</b>
Dead - alive	.560	<b>.808</b>
Eigenvalues	7.09	4.43
% of variance	59.01%	36.89%

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196 The dendrogram resulting from the hierarchical cluster analysis appears in Figure 4. Two  
197 major clusters are evident (see Table 2), one grouping round shapes with the taste word  
198 “sweet”, and another grouping angular shapes with the taste words salty”, “sour”, and  
199 “bitter”. These groupings reflect the tendency for stimuli in each cluster to receive similar  
200 ratings on the different semantic differential scales.



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**Figure 4.** Dendrogram obtained by means of hierarchical cluster analysis in Experiment 1.

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204

**Table 2.** Hierarchical Cluster Analysis in Experiment 1.

Stage	Cluster combined		Coefficients	Stage cluster first appears		Next stage
	Cluster 1	Cluster 2		Cluster 1	Cluster 2	
1	6	8	.000	0	0	4
2	1	2	.008	0	0	6
3	3	4	.031	0	0	5
4	5	6	.072	0	1	6
5	3	7	.219	3	0	7
6	1	5	.398	2	4	7
7	1	3	1.155	6	5	0

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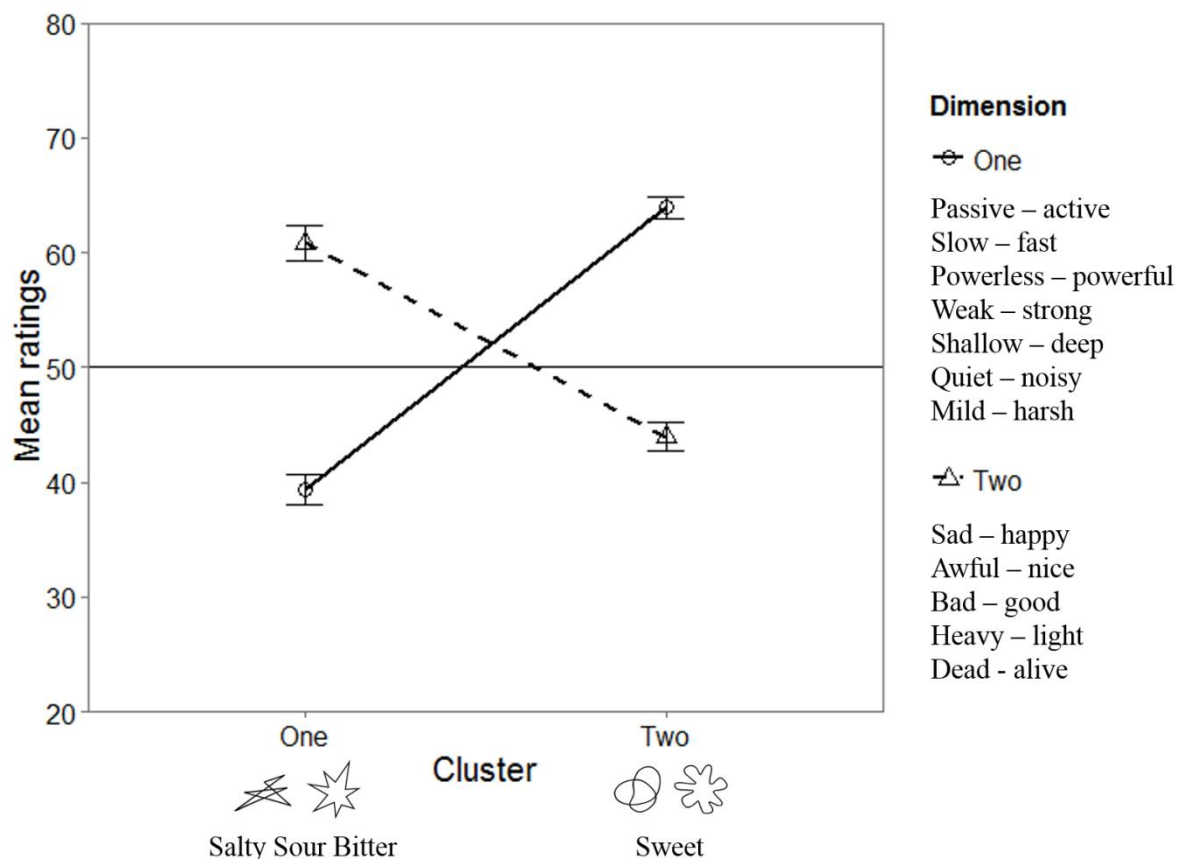
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After identifying the two principal components and the two clusters, the data were aggregated as a function of dimension and cluster (Figure 5 summarizes the mean values). Note that the scores of harsh/mild and light/heavy were reversed as they correlated negatively with their respective dimensions. Wilcoxon signed-rank tests were performed in order to assess any difference between clusters on each dimension. The ratings on the first dimension of the stimuli in the second cluster were higher than those in the first cluster, ( $p < .001$ , Cliff's Delta = 0.96), whereas the ratings on the second dimension of the stimuli in the first cluster were

213 lower than those in the second cluster, ( $p < .001$ , Cliff's Delta = 0.79). In other words, the  
 214 round shapes and the taste word "sweet" were rated as more positively-valenced and less  
 215 intense than the angular shapes and the taste words "salty", "sour", and "bitter".



216 **Figure 5.** Mean ratings for each cluster and dimension in Experiment 1. The error bars  
 217 represent the standard error of the means.  
 218  
 219

220 These results provide further support for the presence of an association between the word  
 221 "sweet" and round shapes and the words "bitter", "salty", and "sour" and angular shapes  
 222 (Velasco et al., 2015a-c). Moreover, the results also suggest that tastes and shapes share a  
 223 semantic space or a set of implicit meanings, which is initially characterized by two main  
 224 components. Indeed, a possibility is that these components reflect the two elements identified  
 225 by Velasco et al. (2015a, b), namely hedonic value and intensity. Consistently, the results of  
 226 Experiment 1 are in line with the idea that perceptual dimensions (e.g., sweet vs. sour, and

227 fast vs. slow) differentiate between valence and arousal in specific ways (e.g., positive and  
228 negative and high and low arousal, respectively, see Cavanaugh, MacInnis, & Weiss, 2015).

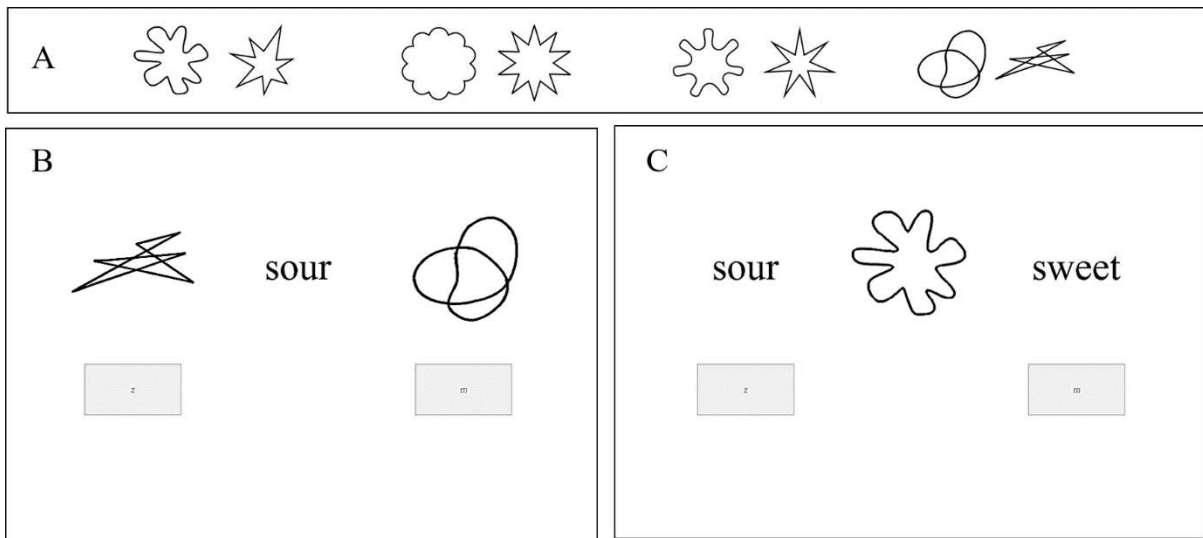
229 Experiment 1 established that taste words and visual shapes share dimensions of connotative  
230 meaning. Given this, Experiment 2 aimed to assess whether the crossmodal correspondence  
231 between taste words and shapes would produce congruence effects over-and-above those  
232 already reported with tastes per se (Liang et al., 2013), that is, by using linguistic taste  
233 stimuli. For this purpose, we designed a task in which a larger sample of participants (in order  
234 to compensate for potential hardware-related differences across participants and fewer trials,  
235 e.g., Woods et al., 2015) were given congruent or incongruent instructions about the mapping  
236 between taste words and shapes and were later asked to respond to shapes or taste words with  
237 taste words and shapes, respectively.

## 239 EXPERIMENT 2

### 241 **Methods and materials**

242 *Participants.* 253 participants (M age = 34.48 years, SD = 10.90, age range = 18 – 73 years,  
243 138 females) took part in the study online and received a payment of 1.80 USD. All were  
244 based in the USA, and all agreed to take part in the study after reading a standard consent  
245 form.

246 *Apparatus and Materials.* The ten stimuli comprised four pairs of shapes (one round and one  
247 angular within each pair, 200 x 200 pixels each; see Figure 6A), plus two taste words “sweet”  
248 and “sour”. The taste words were again presented in font Times New Roman 80.



**Figure 6.** Panel A presents a trial in the shape response task, Panel B of a trial in the taste response task, and Panel C presents the shape stimuli used in both tasks. Note that the shape stimuli are group in pairs as used as responses for the shape response task. The error bars represent the standard error of the means.

*Procedure.* The participants took part in two tasks. In one of the tasks (*shape response*, see Figure 6A), the participants were presented the taste words “sweet” or “sour” (one at a time) and asked to respond with either an angular or round shape (i.e., pairs of shapes taken from Experiment 1, see Figure 6C). In the other task (*taste response*, see Figure 6B), the participants were presented the eight shape stimuli (one at a time) and were asked to respond with the taste words “sweet” or “sour”. Taste/shape congruence was manipulated in both tasks. That is, each task included a block of congruent trials and a block of incongruent trials. In the congruent (incongruent) block of the *taste response task*, the participants were asked to respond with the word sweet every time they saw a round (angular) shape and with the word sour every time they saw an angular (round) shape. In the congruent (incongruent) block of the *shape response task*, the participants were instructed to respond with round shapes every time they saw the word sweet (sour), and with angular shapes every time they saw the word sour (sweet). Note, however, that the possible responses were presented to the left or to the



268 right of the target stimulus, and the participants would have to press z or m, a function of the  
 269 position of the correct response (see below).

270 Table 3 summarizes the experimental design. Each of the tasks included eight unique trials.  
 271 In the *shape response task*, half of the trials required of the participants to respond to the  
 272 word “sweet” and the other half to the word “sour”. Moreover, four trials included the round  
 273 shapes on the right and the angular on the left (two for “sweet” and two for “sour”); in the  
 274 remaining four trials, the positioning was reversed. In the *taste response task*, the participants  
 275 responded to the eight shapes with words “sweet” and “sour”. The right-left position of  
 276 “sweet” and “sour” was thus fully counterbalanced.

277 *Table 3. Experimental design used in Experiment 2.*

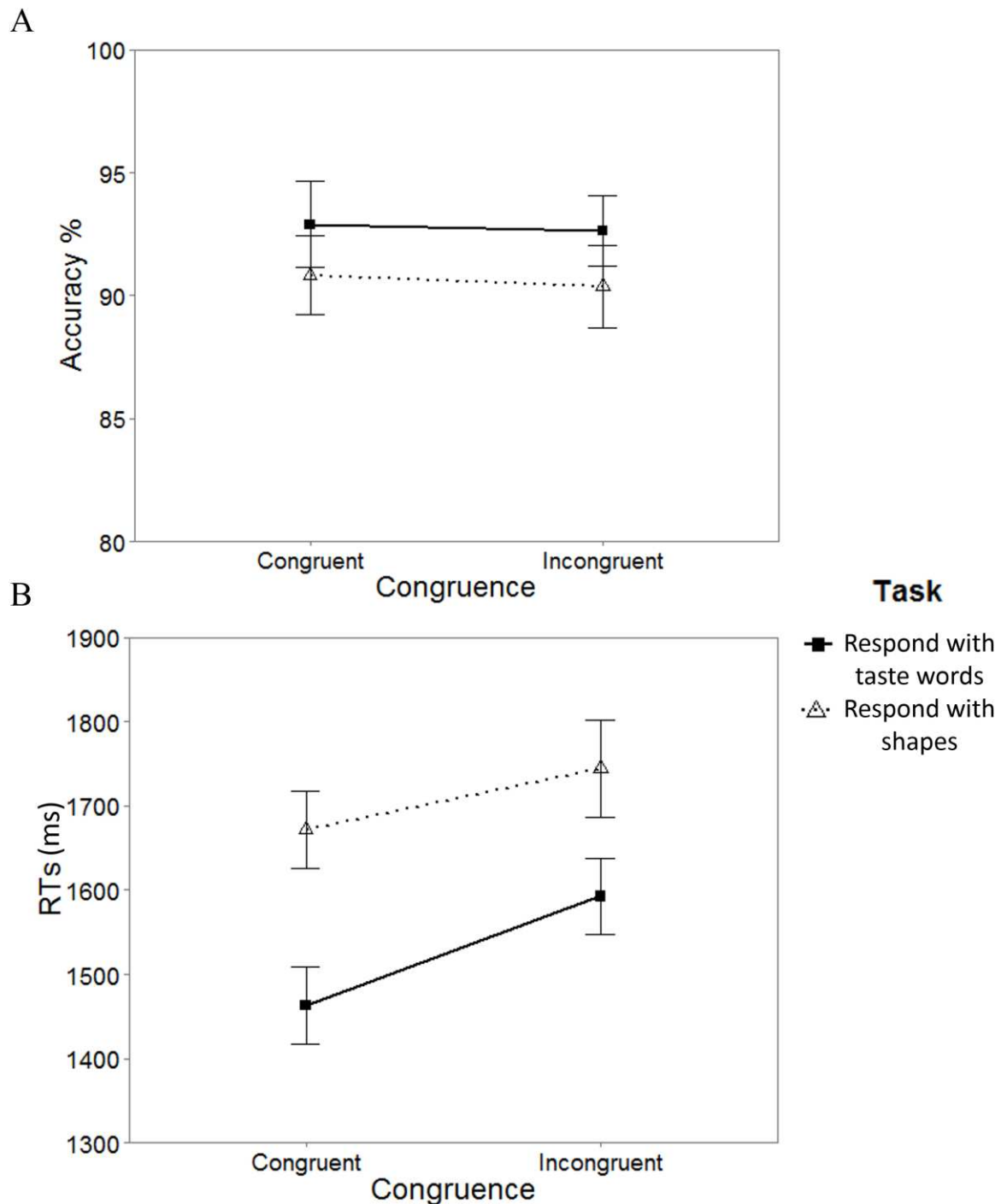
Task	Congruence	Instructions (stimuli mapping)	Stimuli	Responses	Unique trials	Repetitions
Shape response	Congruent	Sweet - round and sour - angular	Taste words (sweet or sour)	Angular or round shape (four pairs x 2)	8	X2
	Incongruent	Sweet - angular and sour - round				
Taste response	Congruent	Round - sweet and angular - sour	Shapes (eight shapes)	Sweet or sour	8	
	Incongruent	Round - sour and angular - sweet				

278  
 279 All eight unique trials were presented, once each for practice, before each block of congruent  
 280 and incongruent trials in each task. Feedback came after each of the practice trials with the  
 281 word “correct” or “wrong” presented for 0.5 s. Immediately after the practice trials, the  
 282 participants proceeded to the experimental trials of the block. All eight unique trials were  
 283 presented twice, giving rise to a total of 16 trials per block and 64 for the whole experiment.  
 284 To prevent the participants from responding to right or left position as opposed to sweet/sour  
 285 or angular/round, 8 trials in each block mapped to one response (“sweet”/“sour”,  
 286 angular/round) to the z key, and in the other 8 trials to the m key.

287 *Analyses.* Both accuracy and RTs were analysed as a function of task and congruence.  
288 Accuracy and RTs were analysed by means of  $2 \times 2$  analysis of variance-type statistics (ATS;  
289 Erceg-Hurn & Mirosevich, 2008) with the factors of task and congruence. The analyses were  
290 performed in R Statistical Software, as implemented in the {nparLD} package (Noguchi, Gel,  
291 Brunner, & Konietschke, 2012). The significant main effects and interactions were further  
292 analysed with the Wilcoxon signed-rank test to which Bonferroni corrections were also  
293 applied. Effect sizes were also calculated by means of Cliff's Delta.

## 294 **Results and discussion**

295 *Accuracy.* Data from those participants failing to respond accurately on more than 60% of the  
296 trials were excluded from the analyses (a total of 14 participants). Whilst there was a  
297 significant main effect of task,  $F_{ATS}(1, \infty) = 14.76, p < .001$ , the effect of congruence was not  
298 significant,  $F_{ATS}(1, \infty) = 0.48, p = .488$ , nor was the interaction between task and congruence,  
299  $F_{ATS}(1, \infty) = 1.52, p = .217$ . Wilcoxon signed-rank test revealed that the participants were  
300 more accurate in the task in which they had to respond with taste words rather than shapes ( $p$   
301  $= .001$ , Cliff's Delta = 0.15). Figure 7A summarizes the results.



302  
 303 **Figure 7.** Summary of the results of Experiment 2. Panel A presents accuracy and panel B  
 304 presents the mean reaction times (RTs) in both tasks as a function of congruence. The error  
 305 bars represent the standard error of the means.  
 306

307 RTs. The ANOVA-type statistic revealed a significant effect of task,  $F_{ATS}(1, \infty) = 121.31, p <$   
 308  $.001$ , congruence,  $F_{ATS}(1, \infty) = 13.71, p < .001$ , and a borderline significant trend in the  
 309 interaction between task and congruence,  $F_{ATS}(1, \infty) = 3.38, p = 0.066$ . The participants

310 responded more rapidly in the task in which they responded with taste words rather than  
311 shapes ( $p < .001$ , Cliff's Delta = 0.27). Moreover, participants also responded more rapidly  
312 on the congruent than the incongruent trials ( $p < .001$ , Cliff's Delta = 0.12). Although the  
313 interaction between task and congruence failed to reach significance, we proceeded to  
314 analysed whether the effect was nevertheless similar in the two tasks. The participants  
315 responded more rapidly to the congruent trials than the incongruent trials when they had to  
316 respond with taste words ( $p < .001$ , Cliff's Delta = 0.14). However, this effect of congruence  
317 was not as pronounced, either numerically or statistically, as it was when the participants had  
318 to respond with shape words ( $p = .09$ , Cliff's Delta = .07). See Figure 7B, for a summary of  
319 the results.

320 The results of Experiment 2 provide evidence for the idea that taste/shape correspondences  
321 can indeed produce congruence effects even in the absence of tastants, but just with shapes  
322 and taste words. It is worth mentioning, though, that there was a difference across tasks too:  
323 Participants were more accurate, and responded more rapidly, in the *taste response task* than  
324 in the *shape response task*. Moreover, an overall congruence effect was observed across  
325 tasks. However, the effect seems more pronounced for the *taste response task*. The results of  
326 Experiment 2 extend previous studies assessing taste/shape congruence (e.g., Fairhurst et al.,  
327 2015; Liang et al., 2013) to taste word/shape congruence.

328

329

## GENERAL DISCUSSION

330 Two experiments aimed to assess, first, whether basic taste words and shapes share a  
331 semantic space – a set of implicit meanings – that may contribute to the correspondences  
332 between these stimuli, and, second, whether these crossmodal correspondences can induce  
333 congruence effects when linguistic stimuli rather than tastants are used. Experiment 1

334 revealed that taste words and shapes do share a semantic space, which is mainly characterized  
335 by dimensions related to intensity and hedonic value. Moreover, consistent with previous  
336 research (Spence & Deroy, 2013, for a review), specific tastes and shapes clustered, “sweet”  
337 with round shape and “bitter”, “salty”, and “sour” with angular shape. Experiment 2  
338 introduced a task in which people were instructed to respond either to shapes with taste words  
339 or to taste words with shapes, under conditions that defined the stimulus-response relations  
340 either congruently (e.g., respond round to “sweet”) or incongruently (e.g., respond angular to  
341 “sweet”). Both task and congruence mattered: First, the participants were more accurate and  
342 faster when responding to taste words with shapes than when responding to shapes with taste  
343 words. And second, the participants responded more rapidly with congruent than with  
344 incongruent pairings of stimuli and responses, although this effect of congruence was  
345 stronger when the participants responded with taste words than with shapes.

346 One question that deserves to be asked, relating to Experiment 1, is whether the semantic  
347 basis of taste words and shapes may also apply to tastants. Research conducted by Velasco et  
348 al. (2015a) demonstrated that the ways in which people match taste words and tastants to  
349 shapes follow similar patterns (as one might have expected)<sup>1</sup>. Sweet tends to associate with  
350 round shapes whilst bitter, sour, salty, and salty associate with angular shapes. One important  
351 direction for future research concerns the evaluation of the semantic space of both taste words  
352 and tastants. For example, one could examine the common semantic space for taste words  
353 and tastes by running either a semantic differentiation study or a similarity rating experiment  
354 on a stimulus set that included both tastes and taste words.

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<sup>1</sup> This is of particular relevance given the fact that previous research has documented the importance of some non-semantic features of taste words (e.g., typeface features, see Velasco et al., 2015b) and/or the implicit vocalization, articulation/kinesynthesis, and/or sound imagery in conveying meaning (e.g., Ngo et al., 2013). For example, one may argue that it is not the word “sweet” but rather its sound symbolic meaning, which guides its matching to round shapes. While we cannot rule out all the specific interactions between the aforesaid variables, it is known that tastants and taste words are similarly matched to shapes varying in terms of their curvature (Velasco et al., 2015a).

355 Although the present research focused on taste words and shapes, it is worth considering  
356 whether the results would be similar if we had used shape words instead of shapes.  
357 Presumably, shape words would operate semantically like shapes *per se*, at least to the extent  
358 that taste words operate semantically like tastes (although in both cases there may be some  
359 interesting differences between the connotative meanings of perceptual stimuli and the  
360 analogous words, as Osgood, 1960, suggested with colors and color words). In some  
361 instances, words may connote ‘prototypes’ that cannot easily be realized in particular stimuli.  
362 Such a matter may be an interesting direction for future research.

363 Nearly two decades ago, Marks (1996) highlighted that “*The correspondences between*  
364 *primary perceptual meanings and secondary linguistic ones need not be perfect – language*  
365 *and perception do not necessarily carve the world up in precisely the same way (cf. Miller &*  
366 *Johnson-Laird, 1976) – but the connections are nevertheless strong”* (p. 49). The results of  
367 Experiment 2 extend previous work on taste/shape associations and taste and shape  
368 information processing to taste words and shapes. As noted before, in the English language,  
369 for example, the use of shape-related words such as “sharp” to describe tastes has a long  
370 history (Marks, 1978; Williams, 1976; Yu, 2003). This said, even though the effects found in  
371 Experiment 2 were small, so too were earlier taste/shape congruence effects reported with  
372 perceptual stimuli (Liang et al., 2013; note, however, that comparing effect sizes across  
373 experimental paradigms is not an easy task given their different nature), and these effects  
374 prove noteworthy given the seemingly unrelated nature of basic taste words and shapes.

375 How to interpret the fact that taste word/shape correspondences product congruence effects?  
376 In order to answer this question, it is important to highlight the fact that the tasks included in  
377 Experiment 2 required the participants to learn specific associations (either congruent or  
378 incongruent). This said, it is reasonable to assert that there is an implicit relation between  
379 specific taste words and shape curvature. How is such implicit relationship built? Results of

380 Experiment 1, together with those of Velasco et al. (2015a, b), provide some clues in support  
381 of a hedonic association, and preliminary experimental data for a sensory-discriminative  
382 association (see also e.g., Marks, 1978, 2013; Parise & Spence, 2013; Spence, 2011, for  
383 reviews on possible mechanisms underlying crossmodal correspondences). Given that  
384 intensity and hedonics are also influenced by other low-level visual properties and shape  
385 aesthetic features (e.g., Palmer, Schloss, & Sammartino, 2013), which influence taste/shape  
386 correspondences (Salgado-Montejo et al., 2015), it should be reasonable to extend the present  
387 results to other visual attributes (e.g., shape symmetry).

388 The congruence effect in Experiment 2 was more pronounced in the *taste response task* than  
389 in the *shape response task*. This result is particularly intriguing given the fact that previous  
390 research has suggested that crossmodal correspondences tend to be bidirectional, that is,  
391 people match stimulus dimensions from two sense modalities in both directions (e.g., Parise  
392 & Spence, 2013). Perhaps, such bi-directionality works differently with linguistic as  
393 compared to perceptual stimuli. Moreover, the present asymmetry may be a product of the  
394 more varied response options in the task in which participants responded with shapes (four  
395 pairs of shapes versus two taste words). Nonetheless, it seems clear that people respond  
396 differently to tastes and shapes when the mappings are consistent rather than inconsistent  
397 with the correspondence – an additional piece of evidence to suggest that taste words and  
398 shapes share an abstract semantic network and that the existence of crossmodally shared  
399 locations in semantic space *ipso facto* define or characterize crossmodal congruence.

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