

## scikit-image: Image processing in Python

scikit-image is an image processing library that implements algorithms and utilities for use in research, education and industry applications. It is released under the liberal Modified BSD open source license, provides a well-documented API in the Python programming language, and is developed by an active, international team of collaborators. In this paper we highlight the advantages of open source to achieve the goals of the scikit-image library, and we showcase several real-world image processing applications that use scikit-image. More information can be found on the project homepage, <http://scikit-image.org>.

# 1 scikit-image: Image processing in Python

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16 <sup>10</sup><https://github.com/scikit-image/scikit-image/graphs/contributors>

## 17 ABSTRACT

18 scikit-image is an image processing library that implements algorithms and utilities  
for use in research, education and industry applications. It is released under the  
liberal Modified BSD open source license, provides a well-documented API in the  
Python programming language, and is developed by an active, international team of  
collaborators. In this paper we highlight the advantages of open source to achieve the  
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applications that use scikit-image. More information can be found on the project  
homepage, <http://scikit-image.org>.

19 Keywords: image processing, reproducible research, education, visualization

## 20 INTRODUCTION

21 In our data-rich world, images represent a significant subset of all measurements made.  
22 Examples include DNA microarrays, microscopy slides, astronomical observations,  
23 satellite maps, robotic vision capture, synthetic aperture radar images, and higher-  
24 dimensional images such as 3-D magnetic resonance or computed tomography imaging.  
25 Exploring these rich data sources requires sophisticated software tools that should be  
26 easy to use, free of charge and restrictions, and able to address all the challenges posed  
27 by such a diverse field of analysis.

28 This paper describes scikit-image, a collection of image processing algorithms  
29 implemented in the Python programming language by an active community of volunteers  
30 and available under the liberal BSD Open Source license. The rising popularity of Python  
31 as a scientific programming language, together with the increasing availability of a large  
32 eco-system of complementary tools, make it an ideal environment in which to produce  
33 an image processing toolkit.

34 The project aims are:

- 35 1. *To provide high quality, well-documented and easy-to-use implementations of*  
36 *common image processing algorithms.*

37 Such algorithms are essential building blocks in many areas of scientific research,  
38 algorithmic comparisons and data exploration. In the context of reproducible  
39 science, it is important to be able to inspect any source code used for algorithmic  
40 flaws or mistakes. Additionally, scientific research often requires custom  
41 modification of standard algorithms, further emphasizing the importance of open  
42 source.

- 43 2. *To facilitate education in image processing.*

44 The library allows students in image processing to learn algorithms in a hands-on  
45 fashion by adjusting parameters and modifying code. In addition, a `novice`  
46 module is provided, not only for teaching programming in the “turtle graphics”  
47 paradigm, but also to familiarize users with image concepts such as color and  
48 dimensionality. Furthermore, the project takes part in the yearly Google Summer  
49 of Code program <sup>1</sup>, where students learn about image processing and software  
50 engineering through contributing to the project.

- 51 3. *To address industry challenges.*

52 High quality reference implementations of trusted algorithms provide industry  
53 with a reliable way of attacking problems, without having to expend significant  
54 energy in re-implementing algorithms already available in commercial packages.  
55 Companies may use the library entirely free of charge, and have the option of  
56 contributing changes back, should they so wish.

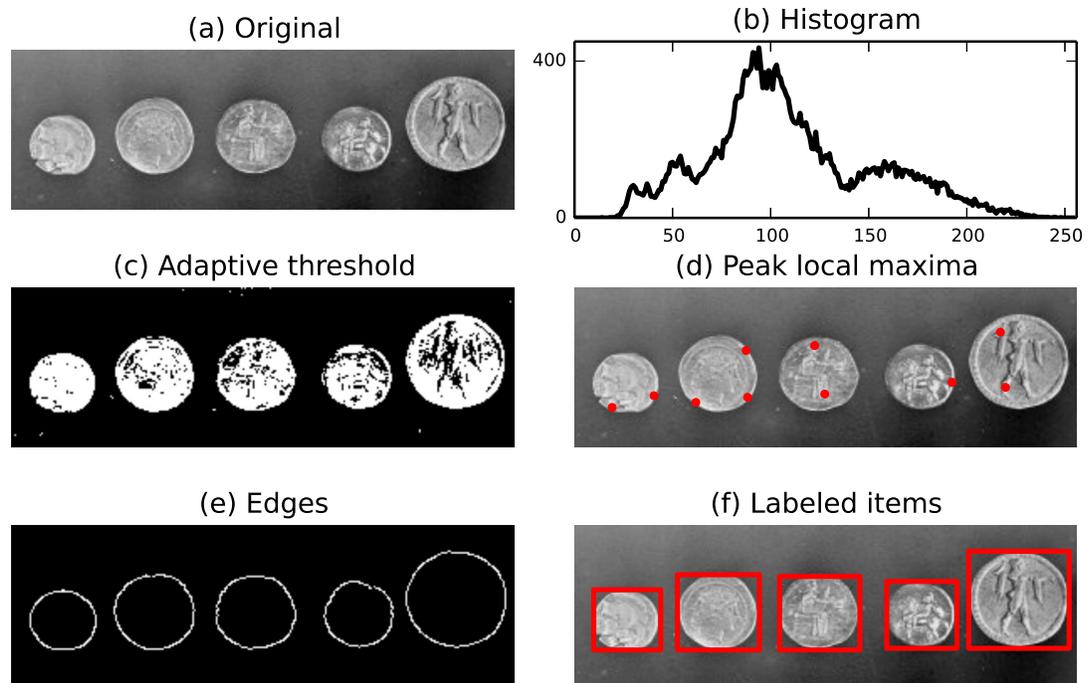
## 57 GETTING STARTED

58 One of the main goals of `scikit-image` is to make it easy for any user to get started  
59 quickly—especially users already familiar with Python’s scientific tools. To that end, the  
60 basic image is just a standard NumPy array, which exposes pixel data directly to the  
61 user. A new user can simply load an image from disk (or use one of `scikit-image`’s  
62 sample images), process that image with one or more image filters, and quickly display  
63 the results:

```
64 from skimage import data, io, filter  
  
65 image = data.coins() # or any NumPy array!  
66 edges = filter.sobel(image)  
67 io.imshow(edges)
```

64 The above demonstration loads `data.coins`, an example image shipped with  
65 `scikit-image`. For a more complete example, we import NumPy for array manipulation  
66 and matplotlib for plotting (van der Walt et al., 2011; Hunter, 2007). At each step, we  
67 add the picture or the plot to a matplotlib figure shown in Figure 1.

<sup>1</sup><https://developers.google.com/open-source/soc>, Accessed: 2014-03-30



**Figure 1.** Illustration of several functions available in scikit-image: adaptive threshold, local maxima, edge detection and labels. The use of NumPy arrays as our data container also enables the use of NumPy's built-in histogram function.

```

import numpy as np
import matplotlib.pyplot as plt

# Load a small section of the image.
image = data.coins()[0:95, 70:370]

fig, axes = plt.subplots(ncols=2, nrows=3,
                        figsize=(8, 4))
ax0, ax1, ax2, ax3, ax4, ax5 = axes.flat
ax0.imshow(image, cmap=plt.cm.gray)
ax0.set_title('Original', fontsize=24)
ax0.axis('off')

# Histogram.
values, bins = np.histogram(image,
                            bins=np.arange(256))

ax1.plot(bins[:-1], values, lw=2, c='k')
ax1.set_xlim(xmax=256)

```

68 Since the image is represented by a NumPy array, we can easily perform operations  
69 such as building an histogram of the intensity values.

```
ax1.set_yticks([0, 400])
ax1.set_aspect(.2)
ax1.set_title('Histogram', fontsize=24)
```

70 To divide the foreground and background, we threshold the image to produce a binary  
71 image. Several threshold algorithms are available. Here, we employ  
72 `filter.threshold_adaptive` where the threshold value is the weighted mean  
73 for the local neighborhood of a pixel.

```
# Apply threshold.
from skimage.filter import threshold_adaptive

bw = threshold_adaptive(image, 95, offset=-15)

ax2.imshow(bw, cmap=plt.cm.gray)
ax2.set_title('Adaptive threshold', fontsize=24)
ax2.axis('off')
```

74 We can easily detect interesting features, such as local maxima and edges. The  
75 function `feature.peak_local_max` can be used to return the coordinates of local  
76 maxima in an image.

```
# Find maxima.
from skimage.feature import peak_local_max

coordinates = peak_local_max(image, min_distance=20)

ax3.imshow(image, cmap=plt.cm.gray)
ax3.autoscale(False)
ax3.plot(coordinates[:, 1],
         coordinates[:, 0], c='r.')
ax3.set_title('Peak local maxima', fontsize=24)
ax3.axis('off')
```

77 Next, a Canny filter (`filter.canny`) (Canny, 1986) detects the edge of each  
78 coin.

```
# Detect edges.
from skimage import filter

edges = filter.canny(image, sigma=3,
                    low_threshold=10,
                    high_threshold=80)

ax4.imshow(edges, cmap=plt.cm.gray)
ax4.set_title('Edges', fontsize=24)
ax4.axis('off')
```

79 Then, we attribute to each coin a label (`morphology.label`) that can be used to  
 80 extract a sub-picture. Finally, physical information such as the position, area, eccentricity,  
 81 perimeter, and moments can be extracted using `measure.regionprops`.

```
# Label image regions.
from skimage.measure import regionprops
import matplotlib.patches as mpatches
from skimage.morphology import label

label_image = label(edges)

ax5.imshow(image, cmap=plt.cm.gray)
ax5.set_title('Labeled items', fontsize=24)
ax5.axis('off')

for region in regionprops(label_image):
    # Draw rectangle around segmented coins.
    minr, minc, maxr, maxc = region.bbox
    rect = mpatches.Rectangle((minc, minr),
                               maxc - minc,
                               maxr - minr,
                               fill=False,
                               edgecolor='red',
                               linewidth=2)

    ax5.add_patch(rect)

plt.tight_layout()
plt.show()
```

82 scikit-image thus makes it possible to perform sophisticated image processing tasks  
 83 with only a few function calls.

## 84 LIBRARY OVERVIEW

85 The scikit-image project started in August of 2009 and has received contributions from  
 86 more than 100 individuals<sup>2</sup>. The package can be installed on all major platforms (e.g.  
 87 BSD, GNU/Linux, OS X, Windows) from, amongst other sources, the Python Package  
 88 Index (PyPI)<sup>3</sup>, Continuum Analytics Anaconda<sup>4</sup>, Enthought Canopy<sup>5</sup>, Python(x,y)<sup>6</sup>,  
 89 NeuroDebian (Halchenko and Hanke, 2012) and GNU/Linux distributions such as  
 90 Ubuntu<sup>7</sup>. In March 2014 alone, the package was downloaded more than 5000 times  
 91 from PyPI<sup>8</sup>.

<sup>2</sup><https://www.ohloh.net/p/scikit-image>

<sup>3</sup><http://pypi.python.org>

<sup>4</sup><https://store.continuum.io/cshop/anaconda>

<sup>5</sup><https://www.enthought.com/products/canopy>

<sup>6</sup><https://code.google.com/p/pythonxy>

<sup>7</sup><http://packages.ubuntu.com>

<sup>8</sup><http://pypi.python.org/pypi/scikit-image>, Accessed 2014-03-30

- 92 As of version 0.10, the package contains the following sub-modules:
- 93 • color: Color space conversion.
  - 94 • data: Test images and example data.
  - 95 • draw: Drawing primitives (lines, text, etc.) that operate on NumPy arrays.
  - 96 • exposure: Image intensity adjustment, e.g., histogram equalization, etc.
  - 97 • feature: Feature detection and extraction, e.g., texture analysis, corners, etc.
  - 98 • filter: Sharpening, edge finding, rank filters, thresholding, etc.
  - 99 • graph: Graph-theoretic operations, e.g., shortest paths.
  - 100 • io: Wraps various libraries for reading, saving, and displaying images and video,  
101 such as Pillow<sup>9</sup> and FreeImage<sup>10</sup>.
  - 102 • measure: Measurement of image properties, e.g., similarity and contours.
  - 103 • morphology: Morphological operations, e.g., opening or skeletonization.
  - 104 • novice: Simplified interface for teaching purposes.
  - 105 • restoration: Restoration algorithms, e.g., deconvolution algorithms, denoising,  
106 etc.
  - 107 • segmentation: Partitioning an image into multiple regions.
  - 108 • transform: Geometric and other transforms, e.g., rotation or the Radon transform.
  - 109 • viewer: A simple graphical user interface for visualizing results and exploring  
110 parameters.

111 For further details on each module, we refer readers to the API documentation  
112 online<sup>11</sup>.

## 113 DATA FORMAT AND PIPELINING

114 scikit-image represents images as NumPy arrays (van der Walt et al., 2011), the de facto  
115 standard for storage of multi-dimensional data in scientific Python. Each array has a  
116 dimensionality, such as 2 for a 2-D grayscale image, 3 for a 2-D multi-channel image,  
117 or 4 for a 3-D multi-channel image; a shape, such as  $(M, N, 3)$  for an RGB color image  
118 with  $M$  vertical and  $N$  horizontal pixels; and a numeric data type, such as `float` for  
119 continuous-valued pixels and `uint8` for 8-bit pixels. Our use of NumPy arrays as the  
120 fundamental data structure maximizes compatibility with the rest of the scientific Python

<sup>9</sup><http://pillow.readthedocs.org/en/latest/>, Accessed 2015-05-30

<sup>10</sup><http://freeimage.sourceforge.net/>, Accessed 2015-05-15

<sup>11</sup><http://scikit-image.org/docs/dev/api/api.html>

121 ecosystem. Data can be passed as-is to other tools such as NumPy, SciPy, matplotlib,  
122 scikit-learn (Pedregosa et al., 2011), Mahotas (Coelho, 2013), OpenCV, and more.

123 Images of differing data-types can complicate the construction of pipelines. scikit-  
124 image follows an "Anything In, Anything Out" approach, whereby all functions are  
125 expected to allow input of an arbitrary data-type but, for efficiency, also get to choose  
126 their own output format. Data-type ranges are clearly defined. Floating point images are  
127 expected to have values between 0 and 1 (unsigned images) or -1 and 1 (signed images),  
128 while 8-bit images are expected to have values in {0, 1, 2, ..., 255}. We provide utility  
129 functions, such as `img_as_float`, to easily convert between data-types.

## 130 DEVELOPMENT PRACTICES

131 The purpose of scikit-image is to provide a high-quality library of powerful, diverse im-  
132 age processing tools free of charge and restrictions. These principles are the foundation  
133 for the development practices in the scikit-image community.

134 The library is licensed under the *Modified BSD license*, which allows unrestricted  
135 redistribution for any purpose as long as copyright notices and disclaimers of warranty  
136 are maintained (Regents of the University of California, 1999). It is compatible with  
137 GPL licenses, so users of scikit-image can choose to make their code available under  
138 the GPL. However, unlike the GPL, it does not require users to open-source derivative  
139 work (BSD is not a so-called copyleft license). Thus, scikit-image can also be used in  
140 closed-source, commercial environments.

141 The development team of scikit-image is an open community that collaborates on  
142 the *GitHub* platform for issue tracking, code review, and release management<sup>12</sup>. *Google*  
143 *Groups* is used as a public discussion forum for user support, community development,  
144 and announcements<sup>13</sup>.

145 scikit-image complies with the PEP8 coding style standard (van Rossum et al., 2001)  
146 and the NumPy documentation format (Gommers, 2010) in order to provide a consistent,  
147 familiar user experience across the library similar to other scientific Python packages. As  
148 mentioned earlier, the data representation used is  $n$ -dimensional NumPy arrays, which  
149 ensures broad interoperability within the scientific Python ecosystem. The majority of  
150 the scikit-image API is intentionally designed as a functional interface which allows  
151 one to simply apply one function to the output of another. This modular approach also  
152 lowers the barrier of entry for new contributors, since one only needs to master a small  
153 part of the entire library in order to make an addition.

154 We ensure high code quality by a thorough review process using the pull request  
155 interface on GitHub<sup>14</sup>. This enables the core developers and other interested parties  
156 to comment on specific lines of proposed code changes, and for the proponents of  
157 the changes to update their submission accordingly. Once all the changes have been  
158 approved, they can be merged automatically. This process applies not just to outside  
159 contributions, but also to the core developers.

160 The source code is mainly written in Python, although certain performance critical

---

<sup>12</sup><https://github.com/scikit-image>

<sup>13</sup><https://groups.google.com/forum/?&fromgroups#!forum/scikit-image>

<sup>14</sup><https://help.github.com/articles/using-pull-requests>, Accessed 2014-05-15.

161 sections are implemented in Cython, an optimising static compiler for Python (Behnel  
162 et al., 2011). scikit-image aims to achieve full unit test coverage, which is above 87% as  
163 of release 0.10 and continues to rise. A continuous integration system<sup>15</sup> automatically  
164 checks each commit for unit test coverage and failures on both Python 2 and Python 3.  
165 Additionally, the code is analyzed by flake8 (Cordasco, 2010) to ensure compliance with  
166 the PEP8 coding style standards (van Rossum et al., 2001). Finally, the properties of  
167 each public function are documented thoroughly in an API reference guide, embedded as  
168 Python docstrings and accessible through the official project homepage or an interactive  
169 Python console. Short usage examples are typically included inside the docstrings, and  
170 new features are accompanied by longer, self-contained example scripts added to the  
171 narrative documentation and compiled to a gallery on the project website. We use Sphinx  
172 (Brandl, 2007) to automatically generate both library documentation and the website.

173 The development master branch is fully functional at all times and can be obtained  
174 from GitHub<sup>16</sup>. The community releases major updates as stable versions approximately  
175 every six months. Major releases include new features, while minor releases typically  
176 contain only bug fixes. Going forward, users will be notified about API-breaking changes  
177 through deprecation warnings for two full major releases before the changes are applied.

## 178 USAGE EXAMPLES

### 179 Research

180 Often, a disproportionately large component of research involves dealing with various  
181 image data-types, color representations, and file format conversion. scikit-image offers  
182 robust tools for converting between image data-types (Microsoft, 1995; Munshi and  
183 Leech, 2010; Paeth, 1990) and to do file input/output (I/O) operations. Our purpose is  
184 to allow investigators to focus their time on research, instead of expending effort on  
185 mundane low-level tasks.

186 The package includes a number of algorithms with broad applications across image  
187 processing research, from computer vision to medical image analysis. We refer the  
188 reader to the current API documentation for a full listing of current capabilities<sup>17</sup>. In  
189 this section we illustrate two real-world usage examples of scikit-image in scientific  
190 research.

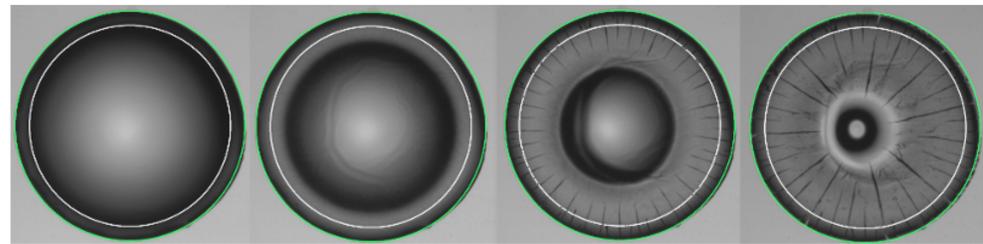
191 First, we consider the analysis of a large stack of images, each representing drying  
192 droplets containing nanoparticles (see Figure 2). As the drying proceeds, cracks propa-  
193 gate from the edge of the drop to its center. The aim is to understand crack patterns by  
194 collecting statistical information about their positions, as well as their time and order of  
195 appearance. To improve the speed at which data is processed, each experiment, consti-  
196 tuting an image stack, is automatically analysed without human intervention. The con-  
197 tact line is detected by a circular Hough transform (`ttransform.hough_circle`)  
198 providing the drop radius and its center. Then, a smaller concentric circle is drawn  
199 (`draw.circle_perimeter`) and used as a mask to extract intensity values from  
200 the image. Repeating the process on each image in the stack, collected pixels can be

<sup>15</sup><https://travis-ci.org>, <https://coveralls.io>, Accessed 2014-03-30

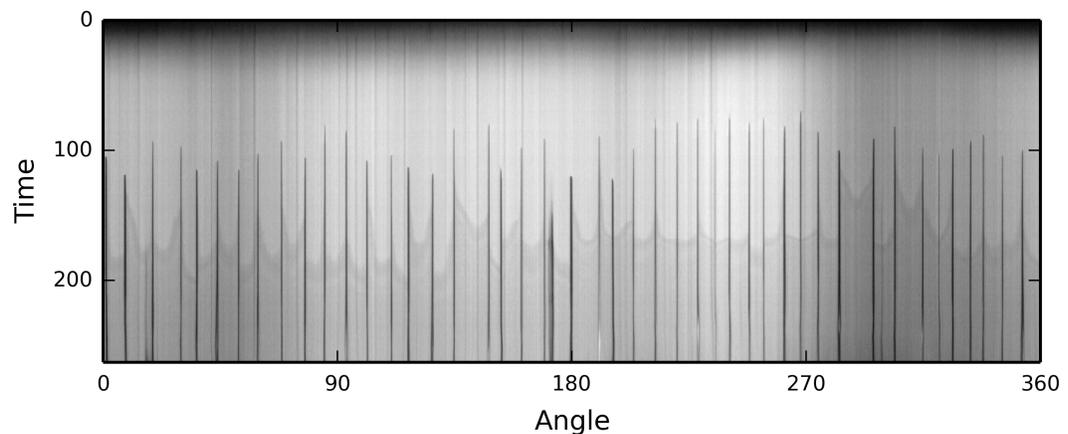
<sup>16</sup><https://github.com/scikit-image/scikit-image>

<sup>17</sup><http://scikit-image.org/docs/dev>, Accessed 2014-03-30

201 assembled to make a space-time diagram. As a result, a complex stack of images is  
202 reduced to a single image summarizing the underlying dynamic process.



(a) Temporal evolution

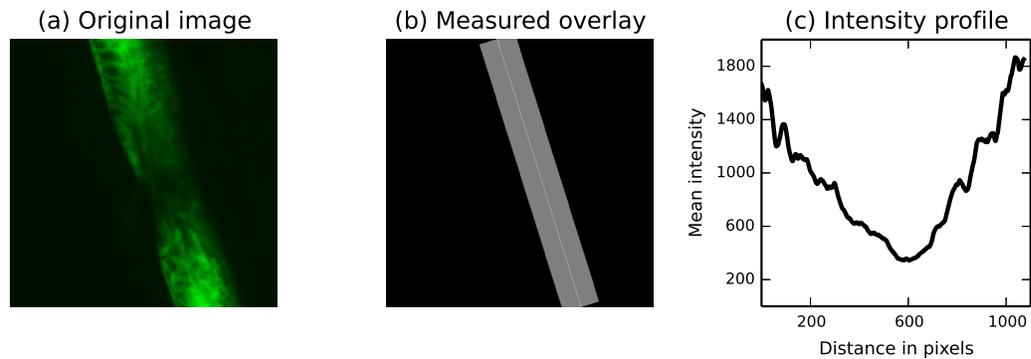


(b) Space-time diagram

**Figure 2.** scikit-image is used to track the propagation of cracks (black lines) in a drying colloidal droplet. The sequence of pictures shows the temporal evolution of the system with the drop contact line, in green, detected by the Hough transform and the circle, in white, used to extract an annulus of pixel intensities. The result shown illustrates the angular position of cracks and their time of appearance.

203 Next, in regenerative medicine research, scikit-image is used to monitor the regeneration  
204 of spinal cord cells in zebrafish embryos (Figure 3). This process has important  
205 implications for the treatment of spinal cord injuries in humans (Bhatt et al., 2004;  
206 Thuret et al., 2006).

207 To understand how spinal cords regenerate in these animals, injured cords are  
208 subjected to different treatments. Neuronal precursor cells (labeled green in Figure 3,  
209 left panel) are normally uniformly distributed across the spinal cord. At the wound site,  
210 they have been removed. We wish to monitor the arrival of new cells at the wound site  
211 over time. In Figure 3, we see an embryo two days after wounding, with precursor  
212 cells beginning to move back into the wound site (the site of minimum fluorescence).  
213 The `measure.profile_line` function measures the fluorescence along the cord,  
214 directly proportional to the number of cells. We can thus monitor the recovery process  
215 and determine which treatments prevent or accelerate recovery.



**Figure 3.** The `measure_profile_line` function being used to track recovery in spinal cord injuries. (a): an image of fluorescently-labeled nerve cells in an injured zebrafish embryo. (b): the automatically determined region of interest. The SciPy library was used to determine the region extent (Oliphant, 2007; Jones et al., 2001), and functions from the `scikit-image` `draw` module were used to draw it. (c): the image intensity along the line of interest, averaged over the displayed width.

## Education

216 scikit-image’s simple, well-documented application programming interface (API) makes  
 217 it ideal for educational use, either via self-taught exploration or formal training sessions.  
 218

219 The online gallery of examples not only provides an overview of the functionality  
 220 available in the package but also introduces many of the algorithms commonly used  
 221 in image processing. This visual index also helps beginners overcome a common  
 222 entry barrier: locating the class (denoising, segmentation, etc.) and name of operation  
 223 desired, without being proficient with image processing jargon. For many functions, the  
 224 documentation includes links to research papers or Wikipedia pages to further guide the  
 225 user.

226 Demonstrating the broad utility of `scikit-image` in education, thirteen-year-old Rishab  
 227 Gargeya of the Harker School won the Synopsys Silicon Valley Science and Technology  
 228 Championship using `scikit-image` in his project, “A software based approach for auto-  
 229 mated pathology diagnosis of diabetic retinopathy in the human retina” ([science-fair.org](http://science-fair.org),  
 230 2014).

231 We have delivered image processing tutorials using `scikit-image` at various annual  
 232 scientific Python conferences, such as PyData 2012, SciPy India 2012, and EuroSciPy  
 233 2013. Course materials for some of these sessions are found in Haenel et al. (2014)  
 234 and are licensed under the permissive CC-BY license (Creative Commons, 2013).  
 235 These typically include an introduction to the package and provide intuitive, hands-  
 236 on introductions to image processing concepts. The well documented application  
 237 programming interface (API) along with tools that facilitate visualization contribute to  
 238 the learning experience, and make it easy to investigate the effect of different algorithms  
 239 and parameters. For example, when investigating denoising, it is easy to observe the  
 240 difference between applying a median filter (`filter.rank.median`) and a Gaussian  
 241 filter (`filter.gaussian_filter`), demonstrating that a median filter preserves  
 242 straight lines much better.

243 Finally, easy access to readable source code gives users an opportunity to learn how

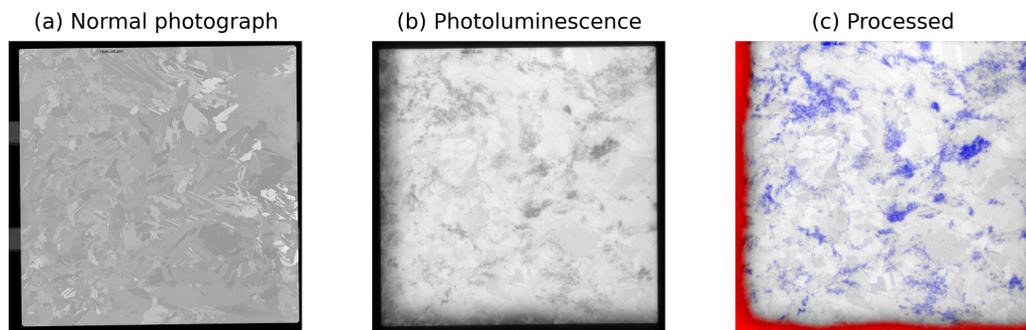
244 algorithms are implemented and gives further insight into some of the intricacies of a  
 245 fast Python implementation, such as indexing tricks and look-up tables.

## 246 Industry

247 Due to the breadth and maturity of its code base, as well as the its commercial-friendly  
 248 license, scikit-image is well suited for industrial applications.

249 BT Imaging ([btimaging.com](http://btimaging.com)) designs and builds tools that use photolumines-  
 250 cence (PL) imaging for photovoltaic applications. PL imaging can characterize the  
 251 quality of multicrystalline silicon wafers by illuminating defects that are not visible  
 252 under standard viewing conditions. The left panel of Figure 4 shows an optical image  
 253 of a silicon wafer, and the center panel shows the same wafer using PL imaging. In  
 254 the right panel, the wafer defects and impurities have been detected through automated  
 255 image analysis. scikit-image plays a key role in the image processing pipeline. For  
 256 example, a Hough transform (`transform.hough_line`) finds the wafer edges in  
 257 order to segment the wafer from the background. scikit-image is also used for feature  
 258 extraction. Crystal defects (dislocations) are detected using a band-pass filter, which is  
 259 implemented as a Difference of Gaussians (`filter.gaussian_filter`).

260 The image processing results are input to machine learning algorithms, which assess  
 261 intrinsic wafer quality. Solar cell manufacturers can use this information to reject  
 262 poor quality wafers and thereby increase the fraction of solar cells that have high solar  
 263 conversion efficiency.



**Figure 4.** (a): An image of an as-cut silicon wafer before it has been processed into a solar cell. (b): A PL image of the same wafer. Wafer defects, which have a negative impact solar cell efficiency, are visible as dark regions. (c): Image processing results. Defects in the crystal growth (dislocations) are colored blue, while red indicates the presence of impurities.

264 scikit-image is also applied in a commercial setting for biometric security applica-  
 265 tions. AICBT Ltd uses multispectral imaging to detect when a person attempts to conceal  
 266 their identity using a facial mask<sup>18</sup>. scikit-image performs file I/O (`io.imread`), his-  
 267 togram equalization (`exposure.equalize_hist`), and aligns a visible wavelength  
 268 image with a thermal image (`transform.AffineTransform`). The system deter-

<sup>18</sup><http://www.aicbt.com/disguise-detection>, Accessed 2014-03-30

269 mines the surface temperature of a subject's skin and detects situations where the face is  
270 being obscured.

## 271 **EXAMPLE: IMAGE REGISTRATION AND STITCHING**

272 This section gives a step-by-step outline of how to perform panorama stitching using the  
273 primitives found in scikit-image. The full source code is at [https://github.com/  
274 scikit-image/scikit-image-demos](https://github.com/scikit-image/scikit-image-demos).

### 275 **Data loading**

276 The “ImageCollection” class provides an easy way of representing multiple images on  
277 disk. For efficiency, images are not read until accessed.

```
from skimage import io  
ic = io.ImageCollection('data/*')
```

278 Figure 5(a) shows the Petra dataset, which displays the same facade from two  
279 different angles. For this demonstration, we will estimate a projective transformation that  
280 relates the two images. Since the outer parts of these photographs do not conform well  
281 to such a model, we select only the central parts. To further speed up the demonstration,  
282 images are downscaled to 25% of their original size.

```
from skimage.color import rgb2gray  
from skimage import transform  
  
image0 = rgb2gray(ic[0][:, 500:500+1987, :])  
image1 = rgb2gray(ic[1][:, 500:500+1987, :])  
  
image0 = transform.rescale(image0, 0.25)  
image1 = transform.rescale(image1, 0.25)
```

### 283 **Feature detection and matching**

284 “Oriented FAST and rotated BRIEF” (ORB) features (Rublee et al., 2011) are detected in  
285 both images. Each feature yields a binary descriptor; those are used to find the putative  
286 matches shown in Figure 5(b).

```
from skimage.feature import ORB, match_descriptors  
  
orb = ORB(n_keypoints=1000, fast_threshold=0.05)  
  
orb.detect_and_extract(image0)  
keypoints1 = orb.keypoints  
descriptors1 = orb.descriptors  
  
orb.detect_and_extract(image1)  
keypoints2 = orb.keypoints  
descriptors2 = orb.descriptors
```

```

matches12 = match_descriptors(descriptors1,
                              descriptors2,
                              cross_check=True)

```

## 287 **Transform estimation**

288 To filter the matches, we apply RANdom SAMple Consensus (RANSAC) (Fischler and  
 289 Bolles, 1981), a common method for outlier rejection. This iterative process estimates  
 290 transformation models based on randomly chosen subsets of matches, finally selecting  
 291 the model which corresponds best with the majority of matches. The new matches are  
 292 shown in Figure 5(c).

```

from skimage.measure import ransac

# Select keypoints from the source (image to be
# registered) and target (reference image).

src = keypoints2[matches12[:, 1]][:, :-1]
dst = keypoints1[matches12[:, 0]][:, :-1]

model_robust, inliers = \
    ransac((src, dst), ProjectiveTransform,
          min_samples=4, residual_threshold=2)

```

## 293 **Warping**

294 Next, we produce the panorama itself. The first step is to find the shape of the output  
 295 image by considering the extents of all warped images.

```

r, c = image1.shape[:2]

# Note that transformations take coordinates in
# (x, y) format, not (row, column), in order to be
# consistent with most literature.
corners = np.array([[0, 0],
                   [0, r],
                   [c, 0],
                   [c, r]])

# Warp the image corners to their new positions.
warped_corners = model_robust(corners)

# Find the extents of both the reference image and
# the warped target image.
all_corners = np.vstack((warped_corners, corners))

corner_min = np.min(all_corners, axis=0)

```

```

corner_max = np.max(all_corners, axis=0)

output_shape = (corner_max - corner_min)
output_shape += np.abs(corner_min)
output_shape = output_shape[::-1]

```

296 The images are now warped according to the estimated transformation model. Values  
 297 outside the input images are set to -1 to distinguish the “background”.

298 A shift is added to ensure that both images are visible in their entirety. Note that  
 299 warp takes the *inverse* mapping as input.

```

from skimage.color import gray2rgb
from skimage.exposure import rescale_intensity
from skimage.transform import warp
from skimage.transform import SimilarityTransform

offset = SimilarityTransform(translation=-corner_min)

image0_ = warp(image0, offset.inverse,
               output_shape=output_shape, cval=-1)

image1_ = warp(image1, (offset + model_robust).inverse,
               output_shape=output_shape, cval=-1)

```

300 An alpha channel is added to the warped images before merging them into a single  
 301 image:

```

def add_alpha(image, background=-1):
    """Add an alpha layer to the image.

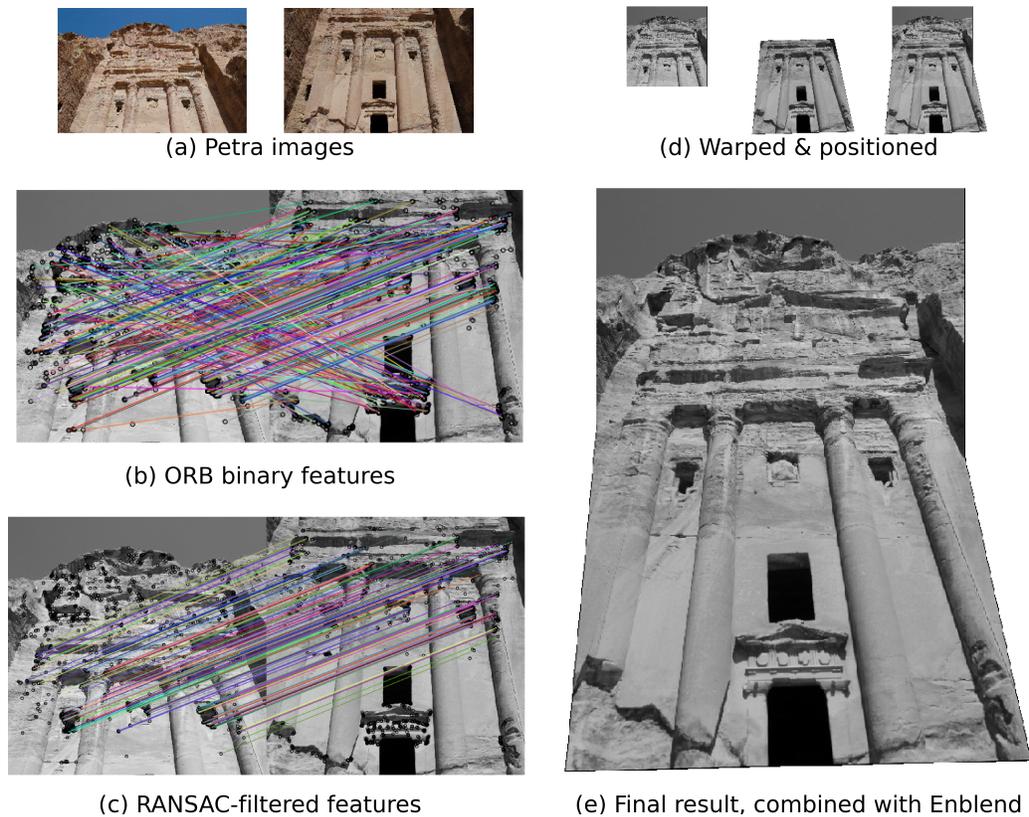
    The alpha layer is set to 1 for foreground
    and 0 for background.
    """
    rgb = gray2rgb(image)
    alpha = (image != background)
    return np.dstack((rgb, alpha))

image0_alpha = add_alpha(image0_)
image1_alpha = add_alpha(image1_)

merged = (image0_alpha + image1_alpha)
alpha = merged[..., 3]

# The summed alpha layers give us an indication of
# how many images were combined to make up each
# pixel. Divide by the number of images to get
# an average.
merged /= np.maximum(alpha, 1)[..., np.newaxis]

```



**Figure 5.** An example application of scikit-image: image registration and warping to combine overlapping images. (a): Photographs taken in Petra, Jordan by François Malan. License: CC-BY. (b): Putative matches computed from ORB binary features. (c): Matches filtered using RANSAC. (d): The second input frame (*middle*) is warped to align with the first input frame (*left*), yielding the averaged image shown on the right. (e): The final panorama image, registered and warped using scikit-image, blended with Enblend.

302 The merged image is shown in Figure 5(d). Note that, while the columns are well  
 303 aligned, the color intensities at the boundaries are not well matched.

### 304 Blending

305 To blend images smoothly we make use of the open source package Enblend (Dersch,  
 306 2010), which in turn employs multi-resolution splines and Laplacian pyramids (Burt  
 307 and Adelson, 1983b,a). The final panorama is shown in Figure 5(e).

## 308 DISCUSSION

### 309 Related work

310 In this section, we describe other libraries with similar goals to ours.

311 Within the scientific Python ecosystem, **Mahotas** contains many similar functions,  
 312 and is furthermore also designed to work with NumPy arrays (Coelho, 2013). The  
 313 major philosophical difference between Mahotas and scikit-image is that Mahotas is  
 314 almost exclusively written in templated C++, while scikit-image is written in Python

315 and Cython. We feel that our choice lowers the barrier of entry for new contributors.  
316 However, thanks to the interoperability between the two provided by the NumPy array  
317 data format, users don't have to choose between them, and can simply use the best  
318 components of each.

319 ImageJ and its batteries-included **Fiji** distribution are probably the most popular  
320 open-source tools for image analysis (Schneider et al., 2012; Schindelin et al., 2012).  
321 Although Fiji's breadth of functionality is unparalleled, it is centered around interactive,  
322 GUI use. For many developers, then, scikit-image offers several advantages. Although  
323 Fiji offers a programmable macro mode that supports many scripting languages, many  
324 of the macro functions activate GUI elements and cannot run in headless mode. This  
325 is problematic for data analysis in high-performance computing cluster environments  
326 or web backends, for example. Additionally, Fiji's inclusive plugin policy results in an  
327 inconsistent API and variable documentation quality. Using scikit-image to develop  
328 new functionality or to build batch applications for distributed computing is often much  
329 simpler, thanks to its consistent API and the wide distribution of the scientific Python  
330 stack.

331 In many respects, the **image processing toolbox** of the Matlab environment is quite  
332 similar to scikit-image. For example, its API is mostly functional and applies to generic  
333 multidimensional numeric arrays. However, Matlab's commercial licensing can be a  
334 significant nuisance to users. Additionally, the licensing cost increases dramatically  
335 for parallel computing, with per-worker pricing<sup>19</sup>. Finally, the closed source nature  
336 of the toolbox prevents users from learning from the code or modifying it for specific  
337 purposes, which is a common necessity in scientific research. We refer readers back  
338 to the Development Practices section for a summary of the practical and philosophical  
339 advantages of our open-source licensing.

340 **OpenCV** is a BSD-licensed open-source library focused on computer vision, with a  
341 separate module for image processing (Bradski, 2000). It is developed in C/C++ and  
342 the project's main aim is to provide implementations for real-time applications. This  
343 results in fast implementations with a comparatively high barrier of entry for code study  
344 and modification. The library provides interfaces for several high-level programming  
345 languages, including Python through the NumPy-array data-type for images. The Python  
346 interface is essentially a one-to-one copy of the underlying C/C++ API, and thus image  
347 processing pipelines have to follow an imperative programming style. In contrast, scikit-  
348 image provides a Pythonic interface with the option to follow an imperative or functional  
349 approach. Beyond that, OpenCV's image processing module is traditionally limited to  
350 2-dimensional imagery.

351 The choice of image processing package depends on several factors, including speed,  
352 code quality and correctness, community support, ecosystem, feature richness, and  
353 users' ability to contribute. Sometimes, advantages in one factor come at the cost  
354 of another. For example, our approach of writing code in a high-level language may  
355 affect performance, or our strict code review guidelines may hamper the number of  
356 features we ultimately provide. We motivate our design decisions for scikit-image in  
357 the Development Practices section, and leave readers to decide which library is right for

---

<sup>19</sup><http://www.mathworks.com.au/products/distriben/description3.html>,  
Accessed 2014-05-09

358 them.

## 359 Roadmap

360 In many open source projects, decisions about future development are made through  
361 “rough consensus and working code” (Bradner, 1998). In scikit-image there are two  
362 ways to propose new ideas: through discussion on the mailing list, or as pull requests.  
363 The latter route has the advantage of a concrete implementation to guide the conversa-  
364 tion, and often mailing list discussions also result in a request for a proof of concept  
365 implementation. While conversations are usually led by active developers, the entire  
366 community is invited to participate. Once general agreement is reached that the proposed  
367 idea aligns with the current project goals and is feasible, work is divided on a volunteer  
368 basis. As such, the schedule for completion is often flexible.

369 The following goals have been identified for the next release of scikit-image:

- 370 • Obtain full test coverage.
- 371 • Overhaul the functions for image reading/writing.
- 372 • Improve the project infrastructure, e.g. create an interactive gallery of examples.
- 373 • Add support for graph-based operations.
- 374 • Significantly extend higher dimensional (multi-layer) support.

375 We also invite readers to submit their own feature requests to the mailing list for  
376 further discussion.

## 377 CONCLUSION

378 scikit-image provides easy access to a powerful array of image processing functionality.  
379 Over the past few years, it has seen significant growth in both adoption and contribu-  
380 tion<sup>20</sup>, and the team is excited to collaborate with others to see it grow even further, and  
381 to establish it the de facto library for image processing in Python.

## 382 ACKNOWLEDGEMENTS

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384 acknowledge the efforts of the more than 100 contributors to the scikit-image code base  
385 (listed as "the scikit-image contributors" in the author list).

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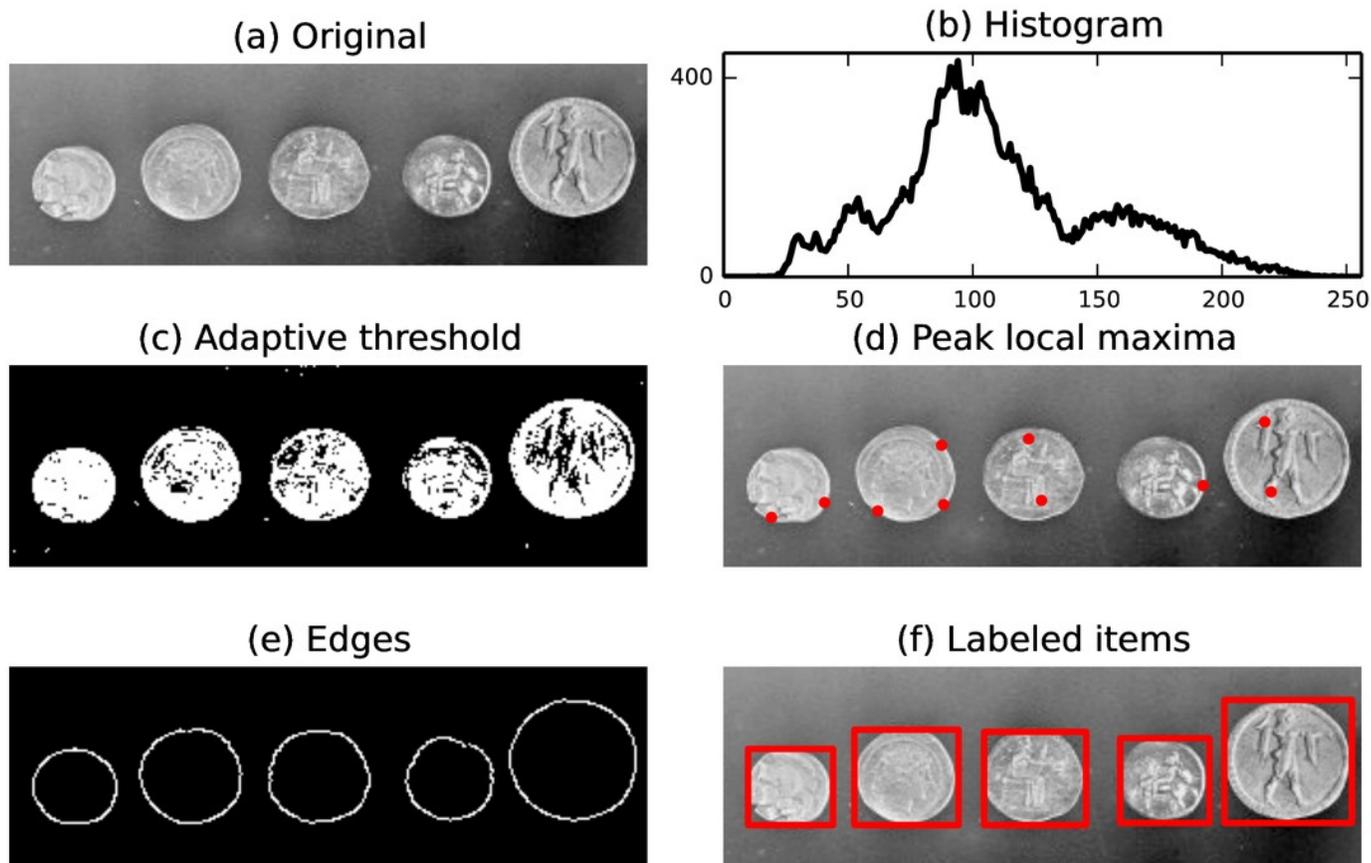
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# Figure 1

Illustration of several functions available in scikit-image: adaptive threshold, local maxima, edge detection and labels.

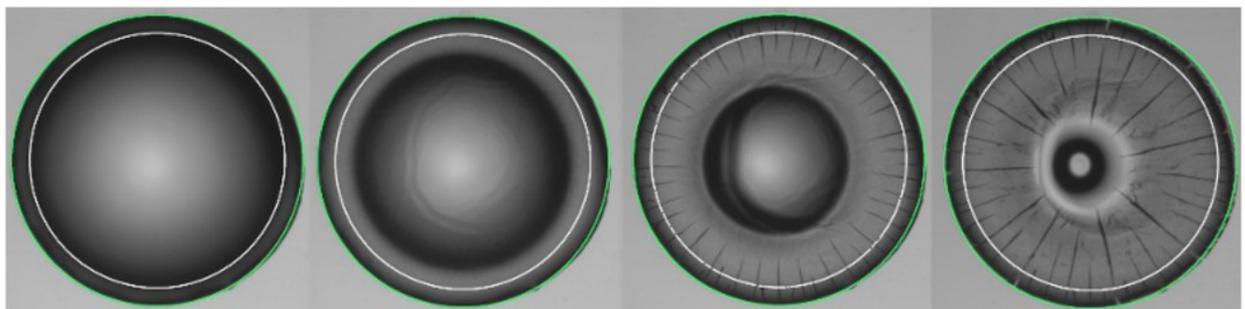
The use of NumPy arrays as our data container also enables the use of NumPy's built-in *histogram* function.



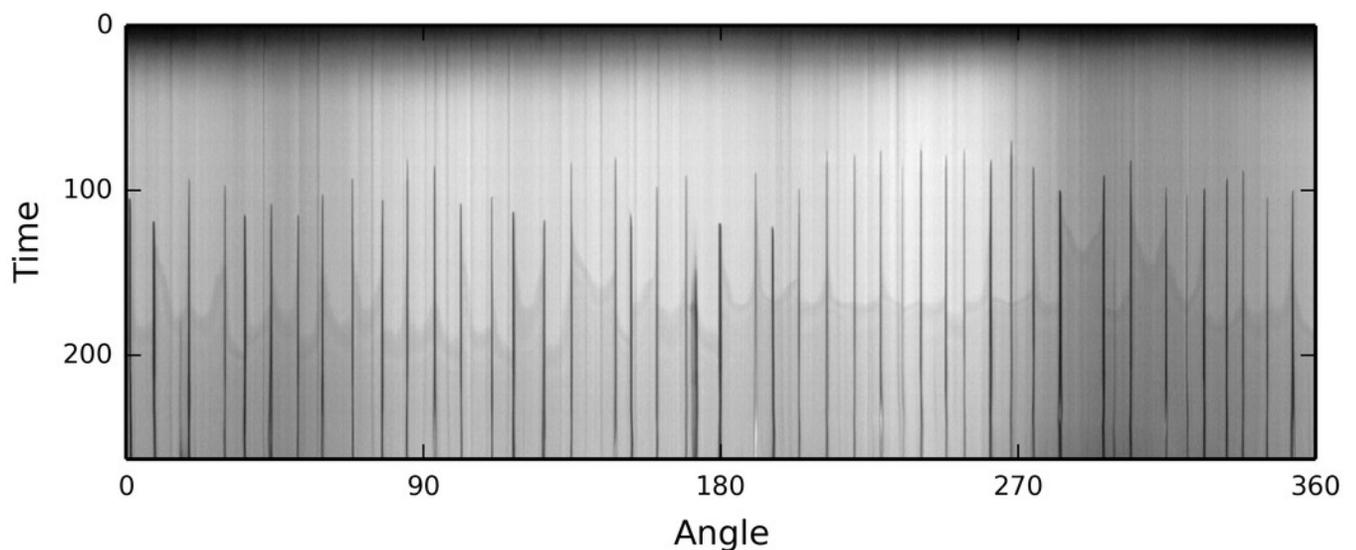
## Figure 2

scikit-image is used to track the propagation of cracks (black lines) in a drying colloidal droplet.

The sequence of pictures shows the temporal evolution of the system with the drop contact line, in green, detected by the Hough transform and the circle, in white, used to extract an annulus of pixel intensities. The result shown illustrates the angular position of cracks and their time of appearance.



(a) Temporal evolution

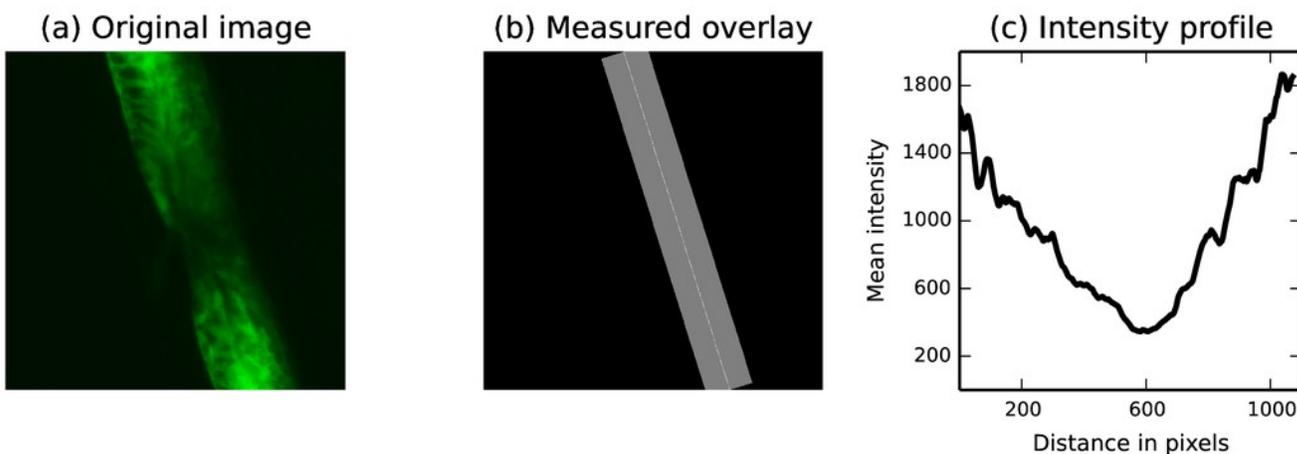


(b) Space-time diagram

# Figure 3

The *measure.profile\_line* function being used to track recovery in spinal cord injuries.

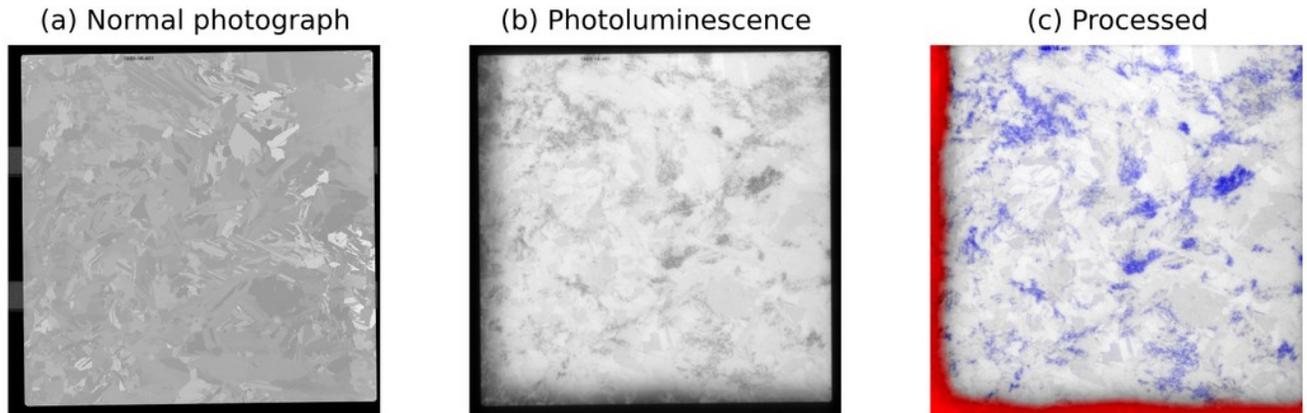
(a): an image of fluorescently-labeled nerve cells in an injured zebrafish embryo. (b): the automatically determined region of interest. The SciPy library was used to determine the region extent (Oliphant, 2007; Jones et al., 2001), and functions from the scikit-image draw module were used to draw it. (c): the image intensity along the line of interest, averaged over the displayed width.



# Figure 4

Use of scikit-image to study silicon wafer impurities.

(a): An image of an as-cut silicon wafer before it has been processed into a solar cell. (b): A PL image of the same wafer. Wafer defects, which have a negative impact solar cell efficiency, are visible as dark regions. (c): Image processing results. Defects in the crystal growth (dislocations) are colored blue, while red indicates the presence of impurities.



## Figure 5

An example application of scikit-image: image registration and warping to combine overlapping images.

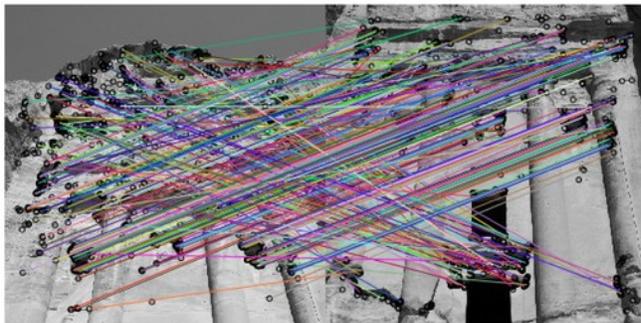
(a): Photographs taken in Petra, Jordan by François Malan. License: CC-BY. (b): Putative matches computed from ORB binary features. (c): Matches filtered using RANSAC. (d): The second input frame (middle) is warped to align with the first input frame (left), yielding the averaged image shown on the right. (e): The final panorama image, registered and warped using scikit-image, blended with Enblend.



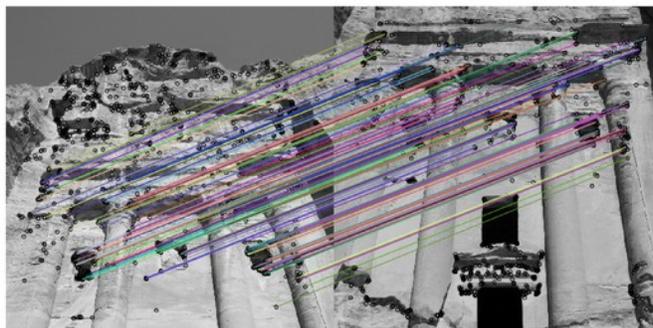
(a) Petra images



(d) Warped & positioned



(b) ORB binary features



(c) RANSAC-filtered features



(e) Final result, combined with Enblend