

Analysis of professional soccer players in competitive match play based on submaximum intensity periods

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The main objective of this study is to analyse sub-maximum intensity periods (SubMIP's) manifested by professional soccer players during official matches (number of events and time spent in each event), according to the player position, match halve and match.

Methods: We collected a total of 247 individual records of 14 players using Global Positioning System (GPS) during 15 official league matches (Azerbaijan Premier League 2019–20). We calculated both the number of SubMIPs events and the time each player spent in the SubMIPs zone (threshold of 85% MIP). **Results:** The statistical analysis showed significant differences between the individual variables in the number of events and in the time spent by the player above the threshold in distance covered at speed >19.8 km/h (HSR), distance covered at speed >25.2 km/h (Sprint), acceleration density (AccDens), mean metabolic power (MetPow), metres per minute (Mmin) and high metabolic load distance >25.5 W/kg (HMLD). Differences were also found according to the playing position in MetPow, Mmin and between halves in AccDens, MetPow, Mmin. In the clustering based on the time spent by the player in SubMIPs, three main groups were described: 1) the centroid was located in lower values in each of the variables; 2) there were an accentuation of the AccDens variable; 3) all the variables, except AccDens, were accentuated. **Conclusions:** Main differences with regard to SubMIPs are related to player's individual physical performance and not to position. However, player's position could act as an attractor and show significance differences during matches .

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29 The authors declare no conflict of interest.

30 **Abstract**

31 The main objective of this study is to analyse sub-maximum intensity periods (SubMIP's)
32 manifested by professional soccer players during official matches (number of events and time
33 spent in each event), according to the player position, match halve and match.

34 **Methods:** We collected a total of 247 individual records of 14 players using Global Positioning
35 System (GPS) during 15 official league matches (Azerbaijan Premier League 2019–20). We
36 calculated both the number of SubMIPs events and the time each player spent in the SubMIPs
37 zone (threshold of 85% MIP).

38 **Results:** The statistical analysis showed significant differences between the individual variables
39 in the number of events and in the time spent by the player above the threshold in distance
40 covered at speed >19.8 km/h (HSR), distance covered at speed >25.2 km/h (Sprint), acceleration
41 density (AccDens), mean metabolic power (MetPow), metres per minute (Mmin) and high
42 metabolic load distance >25.5 W/kg (HMLD). Differences were also found according to the
43 playing position in MetPow, Mmin and between halves in AccDens, MetPow, Mmin. In the
44 clustering based on the time spent by the player in SubMIPs, three main groups were described:
45 1) the centroid was located in lower values in each of the variables; 2) there were an accentuation
46 of the AccDens variable; 3) all the variables, except AccDens, were accentuated.

47 **Conclusions:** Main differences with regard to SubMIPs are related to player's individual physical
48 performance and not to position. However, player's position could act as an attractor and show
49 significance differences during matches.

50 **Keywords:** Soccer, Global Positioning System, Maximum Intensity Period, External Load, Performance, Cluster
51 Analysis.

52 Introduction

53 Knowledge of players' activity during competitive match play is vitally important for subsequent
54 prescription of specific training (1). For this purpose, the use of global positioning systems (GPS)
55 offers us valid and reliable information (2,3) on distance and other derived variables (4), enabling
56 us to study and monitor training and match play (5,6).

57 Previous studies (7) have analysed the physical activity profile of professional soccer players in
58 competitive match play, reporting the information as mean values (for example, metres per
59 minute or metres sprinted per minute). However, owing to the intermittent nature of play in team
60 sports (8,9), these mean values may underestimate the demands to which soccer players are
61 subjected in certain phases of play (10), and if they are used as an intensity benchmark in
62 designing training activities this could lead to insufficient preparation of players (1). For this
63 reason, in recent years there has been a great increase in research on maximum intensity periods
64 (MIPs), which can be identified as the phases of play in which players show the highest level of
65 conditional exertion. MIP analysis therefore offers us useful information on the maximum
66 demands on athletes (11). The characteristics of these periods have been analysed in match play
67 (12,13), and positional differences have also been evaluated (14–16). In addition, recent research
68 has compared the exertion of these periods in various training activities with that displayed by
69 soccer players in competitive matches (17,18). In these studies, a range of criterion variables,
70 time windows (14,15,17,18) and methods of analysis (10) are used to calculate MIPs, always
71 obtaining higher values when the time window used is smaller (12,16). Moreover, it seems clear
72 that the demands on athletes are underestimated when segmental analyses are used instead of
73 rolling average techniques (13,19) and that these MIPs seem to be context-dependent (16,20,21).

74 One of the limitations that arise when calculating MIPs is that they refer to a single event (period)
75 that occurs during play, and therefore do not provide information on time periods during the
76 match when exertion was high, but not maximal. For this reason, it seems useful to undertake an

77 analysis of the external load that soccer players accumulate in these sub-maximum intensity
78 periods (SubMIPs), since they could be related to the levels of fatigue shown in matches (22).
79 Analyses of this kind have previously been performed with internal load variables, such as heart
80 rate (23), or with other types of methodology that analyse the external load in match play in
81 different ranges of intensity (1). Moreover, the characteristics of SubMIPs have recently been
82 studied in other team sports such as rugby, Australian rules football (24) and futsal, both in
83 competitive match play (25) and trainings (26).

84 The main objective of this study is to analyse SubMIPs manifested by professional soccer players
85 during official matches (number of events and time spent in each event), according to the player
86 position, match halve and match.

87 **Methods**

88 **Subjects**

89 This study was conducted with 14 professional male soccer players (weight: 73.74 ± 5.92 kg,
90 height: 1.79 ± 0.05 m, age: 23.86 ± 3.58 years), all members of the same team competing in the
91 Azerbaijan Premier League. We analysed 15 official league matches played during the 2019–20
92 season. All matches were played in the afternoon, with an interval of at least 5 days between
93 them, with similar microcycles (Table 1).

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95

****INSERT TABLE 1****

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98 The playing formation used by the team in competitive matches was 1-5-3-2 and players were
99 grouped according to their playing position, as central defenders (CD) (n = 76 records), wide
100 defenders (WD) (n = 50 records), midfielders (MF) (n = 62 records) and forwards (FW) (n = 59
101 records).

102 In the analysis, the records of players who participated for less than 45 minutes per half were
103 excluded, as were subjects who did not fulfil the requirement of playing in at least 3 matches,
104 thereby avoiding atypical values (26). Those who did not play in the same position throughout
105 these matches were also excluded. We thus obtained a total of 337 individual records, of which
106 247 met the inclusion criteria.

107 The people involved in the study gave their written permission to use their data for academic
108 purposes. These data were processed following the criteria of the 13th Informed Consent
109 Declaration of Helsinki (27) and their use was approved by the ETHICS COMMITTEE FOR
110 CLINICAL RESEARCH OF THE CATALAN SPORTS COUNCIL witch number 035/CEICGC/
111 2021.

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113

114 **Instruments**

115 The players used a GPS device (STATSports APEX ProSeries®, Northern Ireland) every day to
116 monitor the external load accumulated in both training sessions and competitive matches. These
117 devices, which operate at a sample rate of 10 Hz configurable to 18 Hz, also include a 600 Hz
118 accelerometer, a 400 Hz gyroscope and a 10 Hz magnetometer: with a weight of 62.7 g. and
119 dimensions of 44 x 84 x 20 mm. Recent studies have analysed the validity and inter-unit
120 reliability of these devices, reporting an error of 1%–2% for the total distance and maximum

121 speed in team sports (3). The players wore the device on their upper back, between their shoulder
122 blades, in a vest specially designed for the purpose. The subjects were used to wear the device
123 (3,28). Furthermore, to ensure appropriate inter-device reliability, the players used the same GPS
124 in all the recordings (29), while the data processing and management were performed by the
125 same person, who had a high level of relevant knowledge and experience.

126

127 **Procedure**

128 Devices were activated 15 minutes before the start of the match (3). In addition, proper
129 connection was checked using the brand's live app (STATSports Apex Live®) during the
130 recordings. Subsequently the raw data from each of the halves of the matches was exported
131 through the manufacturer's software (STATSports® 3.0.03112), using a Microsoft Excel
132 spreadsheet (Microsoft®, Redmond, WA, USA). These recordings were filtered at 10 Hz using a
133 4th order dual-pass Butterworth filter. The 1-minute MIP in each half was then calculated for
134 each player in each of the variables analysed: distance covered at speed >19.8 km/h (high-speed
135 running: HSR), distance covered at speed >25.2 km/h (Sprint), acceleration density (AccDens),
136 mean metabolic power (MetPow), metres per minute (Mmin) and high metabolic load distance
137 >25.5 W/kg (HMLD), as in previous studies (15,18,30,31). In addition, we applied a threshold of
138 85% of the individual mean of the 3 highest MIPs shown by each participant, in order to delimit
139 the range of activity performed in the SubMIP zone (25). Finally, we calculated both the number
140 of SubMIPs events and the time each player spent in the SubMIPs zone in each match.

141

142 **Statistical analysis**

143 A central trend descriptive analysis was performed, subsequently analysing the normality of the
144 variables studied with the Shapiro-Wilk test. In view of the non-normality of the sample, we
145 analysed the possible independence of the variables with the Kruskal-Wallis test and the possible
146 specific relationships between the groups using a post-hoc analysis with Dunn's test (32). In order
147 to explore the possible distribution of physical demands in homogeneous groups, a cluster
148 analysis was performed. To determine the number of clusters, a hierarchical cluster analysis
149 (HCA) was performed, standardizing the sample values (Z-score) beforehand. The variables were
150 clustered in the groups obtained using the k-mean method. Once the clusters had been
151 established, possible associations were determined with an ANOVA analysis (33). The Z-score
152 was used as the criterion to establish the value of the dimensions as high, moderate or low. Values
153 between -0.5 and $+0.5$ standard deviations (SDs) around the standardized mean were considered
154 moderate, scores greater than $+0.5$ SDs high and scores below -0.5 SDs low. (33). The statistical
155 analysis was performed with SPSS software (Statistics for Windows version 25, IBM Corp., NY,
156 USA). The significance level in all cases was $p < .05$.

157

158 **Results**

159 The results are shown as mean plus/minus standard deviation, the highest average values in
160 number of events and time above the threshold were found in the AccDens and Mmin variables,
161 and the lowest values in Sprint (Table 2).

162 Those who exceeded the threshold in the HSR variable on the most occasions and for the longest
163 time were MF and WD; by contrast, CD showed the lowest values in number of events and time
164 above the threshold in the HSR, Sprint and HMLD variables. WD had the highest number and
165 duration values in Sprint and HMLD. MF showed higher values than the other positions in

166 number of events and time spend above the threshold in the AccDens variable, as opposed to FW,
167 who had the lowest values in this variable. In the MetPow and Mmin variables WD were those
168 with the lowest time and duration values. The position that showed the highest values in these
169 two variables was MF. The average values for number of AccDens events and duration of Mmin
170 proved to be the highest in the first half of the match, and the values for number of Sprint events
171 and duration in HSR were the lowest during the second half (Table 2).

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****INSERT TABLE 2****

175 The statistical analysis showed significant differences between the individual variables in the
176 number of events in HSR ($Z = 27.805$, $p = .01$), AccDens ($Z = 51.733$, $p < .001$), MetPow
177 ($Z = 74.44$, $p < .001$) and Mmin ($Z = 66.751$, $p < .001$) and in the time the player spent above the
178 threshold in the same variables (HSR: $Z = 26.7$, $p = .014$; AccDens: $Z = 49.455$, $p < .001$;
179 MetPow: $Z = 68.868$; $p < .001$; Mmin: $Z = 63.655$, $p < .001$) (Table 3). Significant differences
180 were also observed between the variables according to the playing position for number of events
181 in MetPow ($Z = 35.742$, $p < .001$) and Mmin ($Z = 38.725$, $p < .001$) and the time above the
182 threshold in these variables (MetPow: $Z = 34.607$, $p < .001$; Mmin: $Z = 38.775$; $p < .001$) (Table
183 3). Similarly, differences were found between halves in number of events for AccDens
184 ($Z = 5.797$, $p = .016$), MetPow ($Z = 7.402$, $p = .007$), Mmin ($Z = 6.05$, $p = .014$) and time above
185 the threshold in these variables (AccDens: $Z = 8.611$, $p = .003$; MetPow: $Z = 8.068$, $p = .005$;
186 Mmin: $Z = 8.602$, $p = .003$). Only were found differences between matches for events and time of
187 Mmin ($Z = 30.971$, $p = .006$, $Z = 32.582$, $p = .003$) and in time of MetPow ($Z = 26.513$, p
188 $= .022$) (Table 3).

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****INSERT TABLE 3****

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196 The subsequent post-hoc analysis showed differences between MF and FW in AccDens time
197 ($Z = 1.838$; $p = .033$), and also differences between CD and FW in MetPow, both in number of
198 events ($Z = -2.144$; $p = .016$) and in duration ($Z = -1.822$; $p = .034$). It also showed differences
199 between WD and FW in number of events ($Z = -4.215$, $p < .001$) and duration ($Z = -3.923$,
200 $p < .001$), between MF compared to CD and WD in number of events ($Z = 3.637$, $p < .001$ and
201 $Z = 5.58$, $p < .001$ respectively) and their duration ($Z = 3.653$, $p < .001$ and $Z = 5.593$, $p < .001$
202 respectively), and between MF and FW in time above the threshold ($Z = 1.699$, $p = .045$), but not
203 in number of events. In the Mmin variable the analysis showed differences between MF
204 compared to CD and WD in number of events ($Z = 4.042$, $p < .001$ and $Z = 5.465$, $p < .001$
205 respectively) and duration ($Z = 4.023$, $p < .001$ and $Z = 5.521$, $p < .001$ respectively). Analysing
206 this same variable we find differences with respect to CD compared to WD and FW in number of
207 events ($Z = 1.906$, $p = .028$ and $Z = -2.977$, $p = .001$ respectively) and events duration
208 ($Z = 1.983$; $p = .024$ and $Z = -2.879$, $p = .002$ respectively) and also between WD and FW in
209 number of events ($Z = -4.493$, $p < .001$) and events duration ($Z = -4.477$, $p < .001$).

210

211 Analysing the first and second halves by post-hoc analysis, we can see differences both in the
212 number of events of AccDens, MetPow and Mmin ($Z = 2.408, p = .008$; $Z = 2.721, p = .003$;
213 $Z = 2.46, p = .007$ respectively) and in time above the threshold in these same variables
214 ($Z = 2.934, p = .002$; $Z = 2.84, p = .002$; $Z = 2.933, p = .002$ respectively), values for the first half
215 being higher than for the second.

216

217 In the clustering based on the time spent by the player in SubMIPs, three main groups were
218 described (Figure 1). In the first, the centroid was located in lower values in each of the variables.
219 In the second, an accentuation of the AccDens variable was observed, and in the third and final
220 cluster it could be seen that all the variables, except AccDens, were accentuated (Table 4). When
221 these clusters are compared to the positions used for the analysis, we can see behavioural
222 tendencies during match play. CD and WD were respectively 60.5% and 66% inclined to belong
223 to the third cluster. MF tended to show behaviour clustered in the second group in 48% of the
224 events analysed, while FW were distributed in all three

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****INSERT TABLE 4****

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****INSERT FIGURE 1****

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235 The ANOVAs revealed significant differences between the three clusters ($p < 0.01$), and the
236 Levene F value indicated significant differences between the three clusters for each variable
237 analysed ($p < 0.01$). The sampling adequacy measure was $KMO = 0.64$, for $X^2 = 537.0$ and
238 $p = .00$ (34).

239

240 Discussion

241 The most important findings of this study are as follows: (I) the largest differences in physical
242 demands based of SubMIPs in competitive matches are individual (HSR, AccDens, MetPow and
243 Mmin); (II) there are differences between positions, between halves and between matches in the
244 number of SubMIP events and the duration of these events in different variables; (III) the largest
245 differences between positions are found in the MetPow and Mmin variables, while the differences
246 between halves are most evident for AccDens, MetPow and Mmin; (IV) physical demands are not
247 determined solely by a player's position, although this could act as an attractor in their playing
248 profile during matches.

249 Recent research (1) analysed the percentage distribution of intensity compared to MIP 1',
250 concluding that the average data in this distribution were much lower than the MIP 1' values,
251 especially for high-intensity exertion (9%–19%). This type of analysis has also been considered
252 in sports such as rugby and Australian rules football (24), as well as in much more closely related
253 sports such as futsal, both in match play and in training (25,26). The study cited (25) showed that
254 high-intensity (80%) and very high-intensity (90%) exertions in competition were lower in high-
255 speed actions (in this case only HSR) (0.17 ± 0 in both categories) and higher in distance

256 variables (3.17 ± 2.32 and 0.75 ± 0.35 respectively) and acceleration variables (2 ± 1.12 and
257 0.67 ± 0.55 respectively), similarly to the results obtained in our study, although we do not treat
258 the latter variable in the traditional way but rather as acceleration density. However, a comparison
259 between the study by Illa et al. (2020) and our work should be interpreted with caution, because
260 of the differences between the two sports (especially with regard to the number of players
261 participating and the playing space).

262

263 To the best of our knowledge, this is the first study to date that has analysed the number of events
264 and the time spent in SubMIP zones in professional soccer matches. The most notable results
265 show significant differences ($p < .01$) between individuals in HSR, AccDens, MetPow and Mmin
266 events, as well as in the duration of each. These results suggest that we should consider the
267 physical demands of players in competitive match play individually, also extrapolating this to
268 training sessions.

269

270 The differences in physical demands between positions in match play have been extensively
271 studied with classical variables analysis using absolute speed thresholds (35,36) and individual
272 relative thresholds (37) or with analysis of MIPs in various time windows (15,30). Regardless of
273 the method used, all these studies showed significant differences between positions. In our study,
274 analysing of SubMIPs, we found significant differences in the AccDens variable (only in its
275 duration), which was higher in midfielders than in forwards. The greatest differences between
276 positions occur in the MetPow and Mmin variables in number of events (Table 3), except
277 between MD and FW, who obtained significantly higher values compared to CD and WD, and the
278 values were higher in wide than in CD. Differences between the values for MF compared to FW

279 were only significant in MetPow duration. These differences could be partially explained by
280 position-dependent nature in soccer (15,30,35–37); indeed, using individualized threshold values
281 for the SubMIP based on the MIP for each player, we can find significant differences between
282 positions in the number of events and the time in SubMIP.

283

284 The results obtained show higher values in the first half than in the second for AccDens, MetPow
285 and Mmin, in number of events (Table 3), with no significant differences between halves in the
286 other variables analysed. Previous studies also showed differences between halves when
287 performing an analysis using classical variables, a lowering of total distance (36) and a reduction
288 of the distance covered in various speed ranges in the second half (38), though not systematically.
289 Moreover, when MIPs were analysed, differences were found in variables such as average
290 metabolic power, and these differences were more evident when the time window analysed was
291 larger (12). Despite the apparent reduction in physical performance in the second half shown by
292 these studies, we should treat this information with caution, as the reduction in performance
293 could be a result of the players' accumulated fatigue, but it could also be due to the reduction in
294 useful playing time (39) or other reasons.

295

296 On the other hand, there were almost no differences in of SubMIPs when a comparison was made
297 between matches. Significant differences were only apparent in the duration of MetPow and in
298 number of events and duration of Mmin. This is contrary to what is reported in previous studies
299 that have analysed the same phenomenon from a traditional perspective, where greater
300 differences are shown, especially in metres covered at high intensity. (40). The individualization

301 of the thresholds for analysis of the number of events and duration could explain this absence of
302 differences between matches.

303

304 Clustering produced three major behavioural groups. In group one, the centroid of all the
305 variables was in a lower range than in the other groups and we found 20%–30% of players of all
306 positions, suggesting that players who, for various reasons, have not undergone great conditional
307 exertion during a match are located here. In group two, where midfielders tend to be found, the
308 AccDens variable was accentuated, probably because they are the players who perform the
309 highest number of actions during match play and because of the nature of those actions. Finally,
310 in group three the other variables (HSR, HMLD, Sprint, Mmin, MetPow) were accentuated
311 relative to the other two groups. CD and WD tended to be located in this group, probably owing
312 to high competitive demands in the case of WD and low MIP values in the case of CD. FW were
313 distributed among the three groups.

314

315 An important factor to take into account when interpreting the results is the methodology used to
316 calculate SubMIPs. In our study, the average of the three highest MIPs for each of the variables
317 was individual, and therefore so were the thresholds for the SubMIP. This means that a player
318 who obtains higher maximum peaks in a specific variable will have higher SubMIP thresholds
319 than another player with lower MIP values, giving different possibilities in the relationship
320 between MIP and SubMIP, depending on the variable and the player's physical demands during
321 the match. On this context, there are players with high MIP and many SubMIP events, for
322 example, WD in HSR, or both low values like CD in Sprint as the nature of their position
323 requires them to use or not certain demands. Players with lower MIP and higher SubMIP periods

324 (such as CD in AccDens, probably because of the low SubMIP threshold) and players with high
325 MIP and low SubMIP, are rarely able to exceed the SubMIP range, either due to the low
326 frequency with which the actions are requested or due to the very high threshold at which these
327 actions are found.

328

329 It is important to bear in mind that an athlete's conditional demands in competitive play, and
330 consequently the MIP attained, is multifactorial (20). This is why the average of the three highest
331 MIPs for each player in each variable was taken, so as to minimize the possible noise that may be
332 caused in the MIP by context (25). Given that players exceed the SubMIP threshold approximately
333 0.2 times per half in HSR, Sprint and HMLD, we can see that MIP analysis from a non-dynamic
334 perspective, analysing matches independently, may underestimate the real maximum capacities of
335 our athletes. An analysis over the course of different matches and training sessions may offer us a
336 view closer to the real maximum demand of players.

337

338 In this respect, it could be useful to standardize the criteria for obtaining SubMIPs and explore
339 this field in greater depth so as to obtain more detailed knowledge of player's physical demands
340 from this new perspective, with the aim of providing valid and reliable tools for designing
341 training and analysing their conditional performance in competitive match play.

342

343 However, main limitations of this study were the sample size (a single professional team) and the
344 number of matches analysed, so these results should be interpreted according to this specific
345 competitive context.

Conclusions

In conclusion, the analysis of the SubMIP in professional soccer players during official matches shows individual-dependent differences in the variables HSR, AccDens, MetPow and Mmin. There are also differences between positions in MetPow and Mmin; AccDens, MetPow and Mmin for halves; and MetPow and Mmin for matches. Therefore, we can conclude that physical demands are not determined solely by a player's position, although this could act as an attractor in their playing profile during matches.

PRACTICAL APPLICATIONS

Just as the use of MIP for monitoring load and analysing match play has brought about a change in training design, the use of SubMIPs to discover and quantify the physical demands of professional soccer players may be a useful tool that could help to optimize players' performance.

Bearing in mind the individual differences in the characteristics of SubMIPs during match play in professional soccer, it seems appropriate to individualize training according to the profile of each player and to the relationship of MIP to SubMIP profiles, as this could be an indicator of the physical demand required and whether this leads to the desired adaptations in the athletes.

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481

Table 1 (on next page)

Records of training during the research period

Table 1: Records of training during the research period

	TD	HSR	VHSR	m/min	Acc	Dcc
MD+1	4918.11 ± 694.52	157.16 ± 84.01	33.01 ± 51.23	72.68 ± 10.42	51.02 ± 16.07	42.87 ± 18.31
MD+1 Rec.	1935.23 ± 308.44	73.25 ± 68.08	8.96 ± 15.32	66.79 ± 14.57	2.43 ± 2.36	2.03 ± 2.31
MD-4	5120.06 ± 835.23	216.62 ± 193.25	26.71 ± 37.59	64.60 ± 13.31	46.03 ± 15.77	32.11 ± 14.63
MD-3	5716.80 ± 903.00	227.38 ± 113.72	45.77 ± 41.81	69.65 ± 9.07	55.85 ± 16.72	47.10 ± 16.39
MD-2	4173.90 ± 847.73	135.57 ± 124.77	21.42 ± 33.89	62.59 ± 11.67	40.57 ± 12.04	30.06 ± 11.76
MD-1	2767.18 ± 563.17	69.77 ± 71.64	8.10 ± 16.35	54.32 ± 7.74	31.71 ± 11.73	22.99 ± 10.60

MD + 1 (Day after the match compensatory work), MD + 1 Rec. (Day after the match recovery work), MD-4 (4 days before the next match), MD-3 (3 days before the next match), MD-2 (2 days before to the next match), MD-1 (1 day before to the next match)

Table 2 (on next page)

Mean and standard deviation of 247 events recorded during the 15 games, differentiated by position and halves

Table 2: Mean and standard deviation of 247 events recorded during the 15 games, differentiated by position and halves.

Position	CD			WD			MF			FW						
	Half	1st n=39	2nd n=37	□ n=76	1st n=29	2nd n=21	□ n=50	1st n=35	2nd n=27	□ n=62	1st n=36	2nd n=23	□ n=59	1st n=138	2nd n=109	1st and 2nd n=247
		<i>Mean</i>	<i>Mean</i>	<i>Mean ±SD</i>												
		<i>±SD</i>	<i>±SD</i>													
# HSR		0.103	0.162	0.132	0.276	0.190	0.240	0.286	0.185	0.242	0.278	0.130	0.220	0.23	0.167	0.202
Duration HSR		0.307	0.374	0.34	0.455	0.402	0.431	0.519	0.483	0.502	0.566	0.458	0.527	0.471	0.421	0.45
		0.151	0.284	0.216	0.429	0.305	0.377	0.436	0.240	0.35	0.384	0.233	0.325	0.341	0.266	0.308
# Sprint		0.460	0.665	0.57	0.725	0.660	0.694	0.805	0.632	0.736	0.766	0.809	0.78	0.699	0.681	0.691
Duration Sprint		0.077	0.135	0.105	0.172	0.238	0.2	0.200	0.111	0.161	0.222	0.130	0.186	0.165	0.148	0.158
		0.270	0.347	0.309	0.384	0.539	0.452	0.473	0.320	0.413	0.422	0.344	0.393	0.392	0.382	0.387
		0.150	0.262	0.205	0.328	0.461	0.384	0.376	0.218	0.307	0.363	0.250	0.319	0.299	0.287	0.294
# AccDens		0.528	0.673	0.602	0.731	1.046	0.87	0.900	0.628	0.791	0.713	0.661	0.69	0.723	0.742	0.73
		2.692	1.946	2.329	2.207	1.619	1.96	2.657	2.259	2.484	1.694	1.696	1.695	2.324	1.907	2.142
		2.028	1.393	1.777	1.521	1.284	1.442	2.057	2.086	2.062	0.822	1.146	0.951	1.729	1.532	1.655
Duration AccDens		3.385	2.011	2.716	2.617	1.751	2.254	3.657	2.683	3.234	2.013	1.749	1.91	2.938	2.073	2.56
		3.352	2.279	2.943	2.278	2.080	2.217	3.437	3.030	3.277	1.286	1.858	1.525	2.813	2.374	2.66
# MetPow		1.513	1.108	1.316	0.759	0.905	0.82	2.714	2.000	2.403	2.194	1.348	1.864	1.835	1.343	1.619
Duration MetPow		1.144	1.430	1.298	1.091	1.546	1.289	1.808	1.664	1.769	1.582	1.191	1.491	1.595	1.505	1.572
		2.007	1.400	1.712	0.975	1.125	1.039	3.591	2.572	3.148	2.734	1.617	2.299	2.379	1.686	2.076
# m/min		1.560	1.789	1.698	1.391	1.895	1.606	2.389	2.109	2.311	1.971	1.395	1.84	2.077	1.876	2.017
Duration m/min		1.615	1.459	1.539	1.000	0.952	0.98	3.286	2.222	2.823	2.667	1.870	2.356	2.18	1.639	1.943
		1.330	1.966	1.661	1.363	1.284	1.317	2.052	1.847	2.021	1.882	1.359	1.73	1.885	1.737	1.838
		2.242	1.825	2.04	1.433	1.187	1.33	4.405	2.860	3.733	3.497	2.408	3.073	2.944	2.084	2.568
# HMLD		1.844	2.536	2.203	2.293	1.630	2.026	2.614	2.520	2.667	2.441	1.750	2.246	2.537	2.278	2.46
Duration HMLD		0.231	0.243	0.237	0.345	0.333	0.34	0.371	0.222	0.306	0.333	0.130	0.254	0.317	0.231	0.279
		0.536	0.495	0.513	0.614	0.483	0.557	0.598	0.506	0.561	0.478	0.458	0.477	0.552	0.485	0.525
		0.300	0.347	0.323	0.446	0.521	0.477	0.487	0.284	0.399	0.480	0.1830.6	0.365	0.424	0.33	0.383
		0.707	0.705	0.702	0.800	0.768	0.78	0.783	0.683	0.743	0.712	33	0.693	0.744	0.697	0.724

Number of actions (#) and duration of these (minutes) when the threshold of 85% of the maximum values previously stipulated is exceeded.

Centre-defenders (CD), Wide-defenders (WD), Midfielders (MF), Forwards (FW).

Figure 1

Groups based on the time the players are in % > the 85% threshold

Figure 1. Groups based on the time the players are in % > the 85% threshold

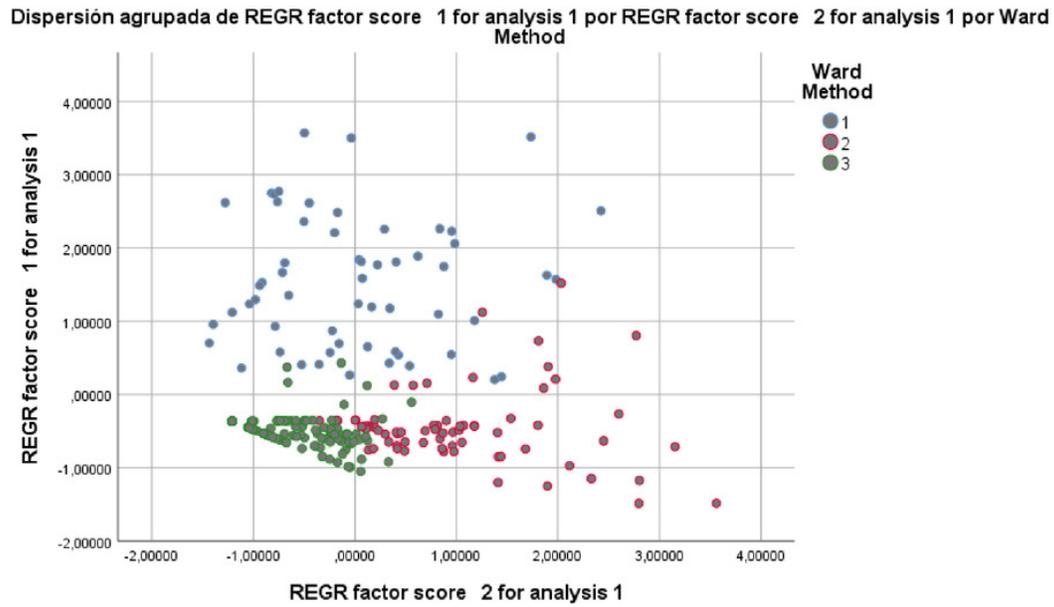


Table 3 (on next page)

Kruskal-Wallis Test

Table 3 Kruskal-Wallis Test

Variable	Factor	Individual	Position	Halves	Match
# HSR	St.	27.805*	2.738	1.448	12.637
Duration HSR	St.	26.7*	2.289	1.199	13.413
# Sprint	St.	13.669	2.19	0.17	11.146
Duration Sprint	St.	12.509	1.53	0.072	10.872
#AccDens	St.	51.733**	3.533	5.797*	14.063
Duration AccDens	St.	49.455**	3.749	8.611*	16.528
# MetPow	St.	74.44**	35.742**	7.402*	22.723
Duration MetPow	St.	68.868**	34.607**	8.068*	26.513*
#m/min	St.	66.751**	38.725**	6.05*	30.971*
Duration m/min	St.	63.655**	38.775**	8.602*	32.582*
#HMLD	St.	15.968	1.73	1.637	22.072
Duration HMLD	St.	14.293	1.593	1.376	21.147

*p<.05; **p<001

Table 4 (on next page)

Clustering centroid in each of the variables for each group

Table 4. Clustering centroid in each of the variables for each group

	1	2	3
Duration HSR	0.1425	0.1910	0.6550
Duration Sprint	0.2072	0.1899	0.5047
Duration AccDens	1.2321	6.4361	2.0658
Duration MetPow	0.7794	2.0697	4.1712
Duration m/min	0.9601	2.5699	5.1593
Duration HMLD	0.1772	0.3435	0.7416

